

Energy-Efficient Data Transfers in Radio Astronomy with Software UDP RDMA

Third Workshop on Innovating the Network for Data-Intensive Science, INDIS16

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Table of contents/Agenda template

Radio-astronomy & The Square Kilometre Array

Data Transport in Radio Astronomy

Our Solution and Experiments

Conclusions and Future Work

The DOME project



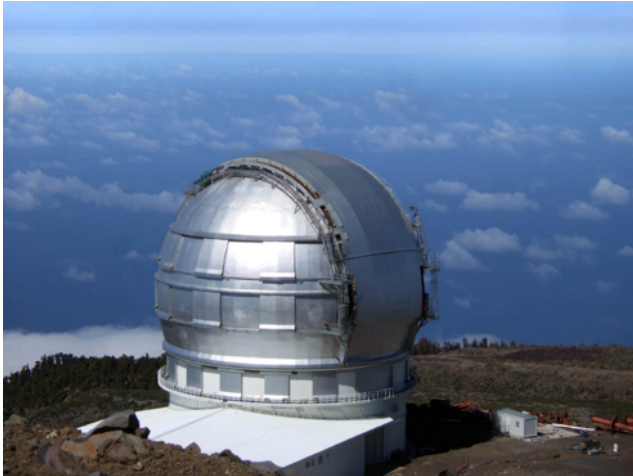
Radio astronomy & The Square Kilometre Array

A brief introduction

Astronomy

- Lenses, mirrors, sensors
- Light
- Picture of object

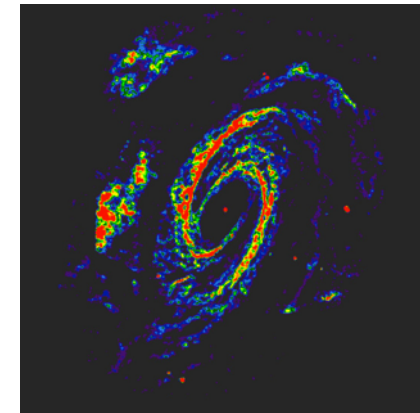
Gran Telescopio CANARIAS



The M33 Galaxy

- Array of antennas and/or dishes
- Radio frequencies
- Map of radio sources

Low-Frequency Array (LOFAR)



The M81 Galaxy

The Square Kilometre Array

SKA1 MID - the SKA's mid-frequency instrument

The Square Kilometre Array (SKA) will be the world's largest radio telescope, revolutionising our understanding of the Universe. The SKA will be built in two phases - SKA1 and SKA2 - starting in 2018, with SKA1 representing a fraction of the full SKA. SKA1 will include two instruments - SKA1 MID and SKA1 LOW - observing the Universe at different frequencies.



Location: South Africa

Frequency range:
350 MHz to 14 GHz

~200 dishes
(including 64 MeerKAT dishes)

Total collecting area:
33,000m²
or
126 tennis courts

Maximum distance between dishes:
150km

Total raw data output:
2 terabytes per second
62 exabytes per year

Enough to fill
x340,000
340,000
average laptops with content **every day**

Compared to the JVLA, the current best similar instrument in the world:



4x
the resolution

5x
more sensitive

60x
the survey speed

SKA1 LOW - the SKA's low-frequency instrument

The Square Kilometre Array (SKA) will be the world's largest radio telescope, revolutionising our understanding of the Universe. The SKA will be built in two phases - SKA1 and SKA2 - starting in 2018, with SKA1 representing a fraction of the full SKA. SKA1 will include two instruments - SKA1 MID and SKA1 LOW - observing the Universe at different frequencies.



Location: Australia

Frequency range:
50 MHz to 350 MHz

~130,000
antennas spread between
500 stations

Total collecting area:
0.4km²

Maximum distance between stations:
65km

Total raw data output:
157 terabytes per second
4.9 zettabytes per year

Enough to fill up
35,000 DVDs
every second

5x
the estimated global internet traffic in 2015
(source: Cisco)

Compared to LOFAR Netherlands, the current best similar instrument in the world

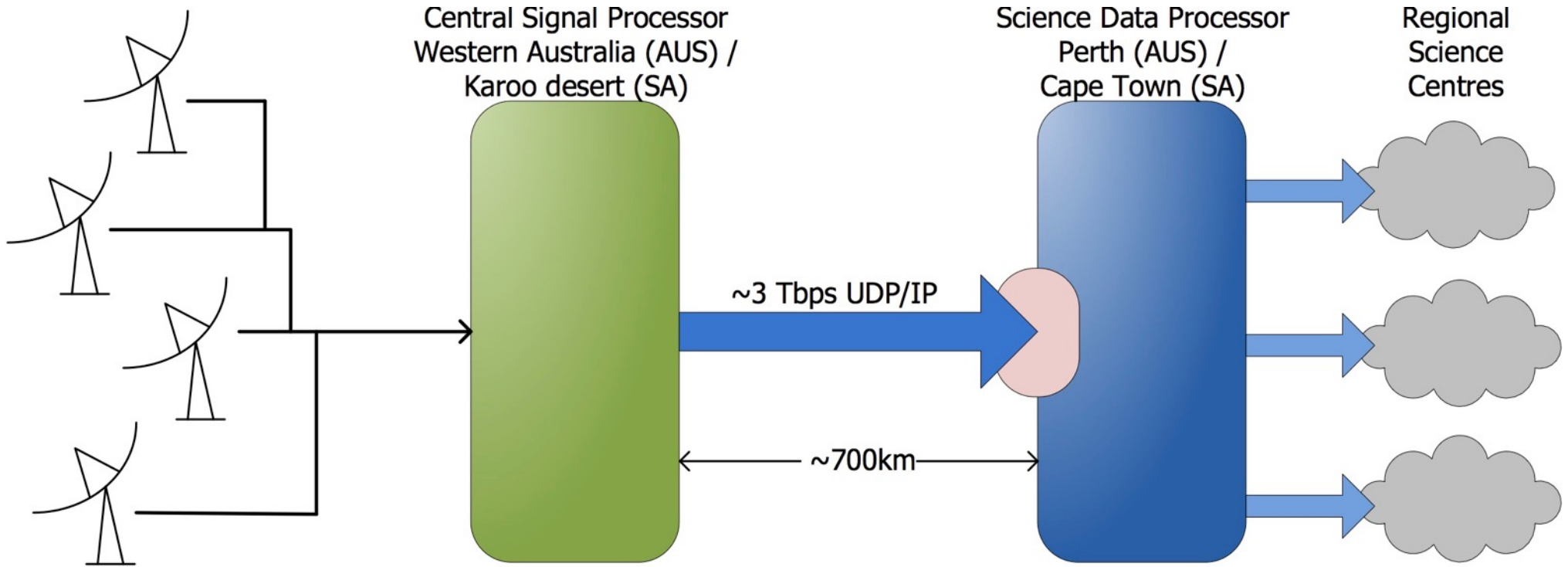
25%
better resolution

8x
more sensitive

135x
the survey speed

Radio astronomy data transport

SKA telescope data flow



SKA Phase 1 in numbers

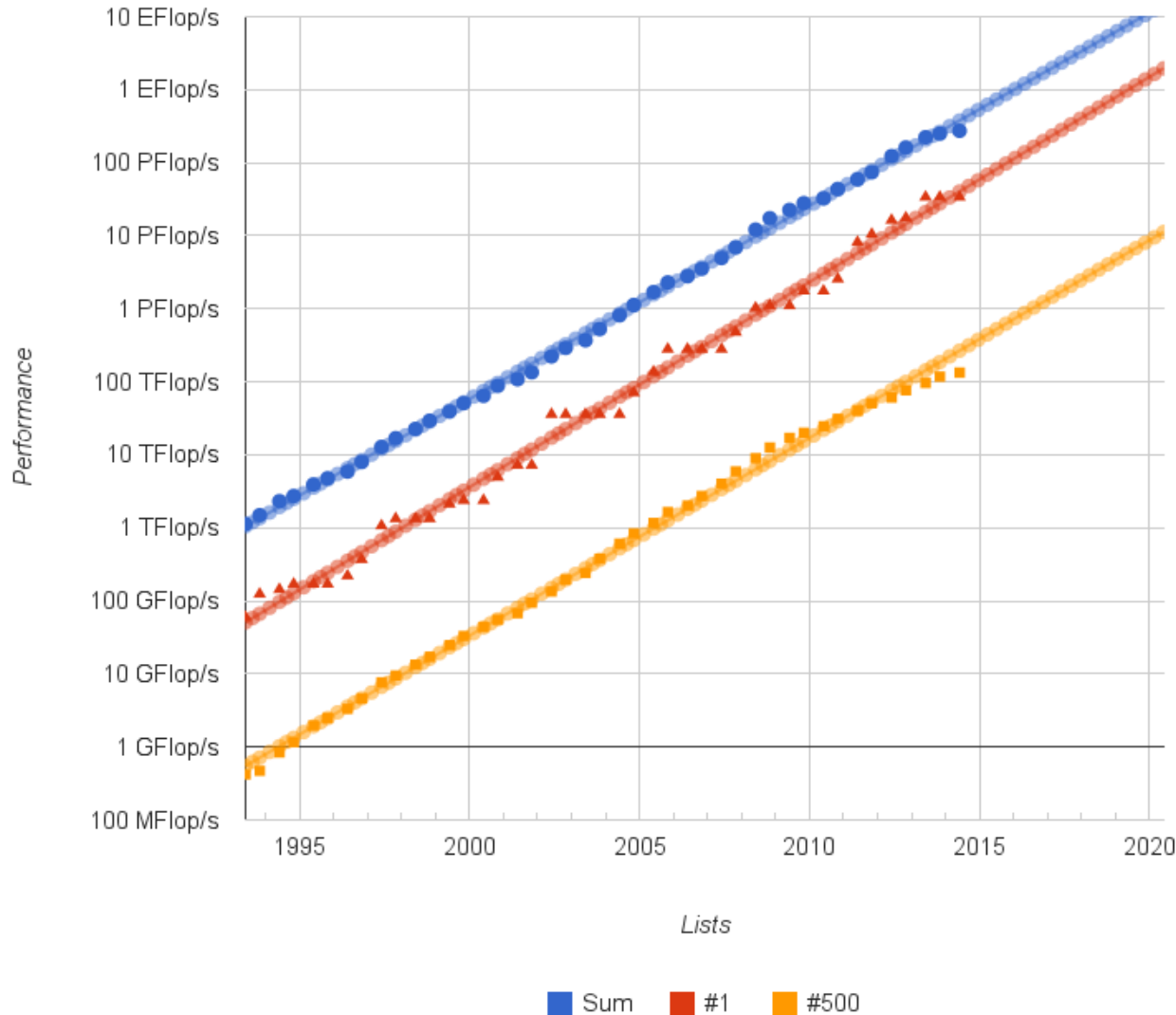
(italics are derived and/or speculative)

	SKA1 MID	SKA1 LOW
Location	Karoo, South Africa	Western Australia
Number of receivers	197 (133 SKA + 64 MeerKAT)	131.072 (512 st x 256 el)
Receiver diameter	15 m (13,5 m MeerKAT)	35 m (station)
Maximum baseline	150 km	65 km
Frequency channels	65.536	65.536
SDP input bandwidth	3,1 Tbps	3,1 Tbps
<i>Req'd Compute capacity*</i>	<i>20-72 PFLOPS</i>	<i>16-41,5 PFLOPS</i>
<i>Archive growth rate</i>	<i>10 – 100 Gbps (50yr life)</i>	<i>25 – 100 Gbps (50yr life)</i>
<i>SDP Energy budget</i>	<i><5MW</i>	<i><5MW</i>

*These are sustained PFLOPS, computational (in)efficiency not included
 Cost cap for the first phase of SKA: € 650 M (2014)

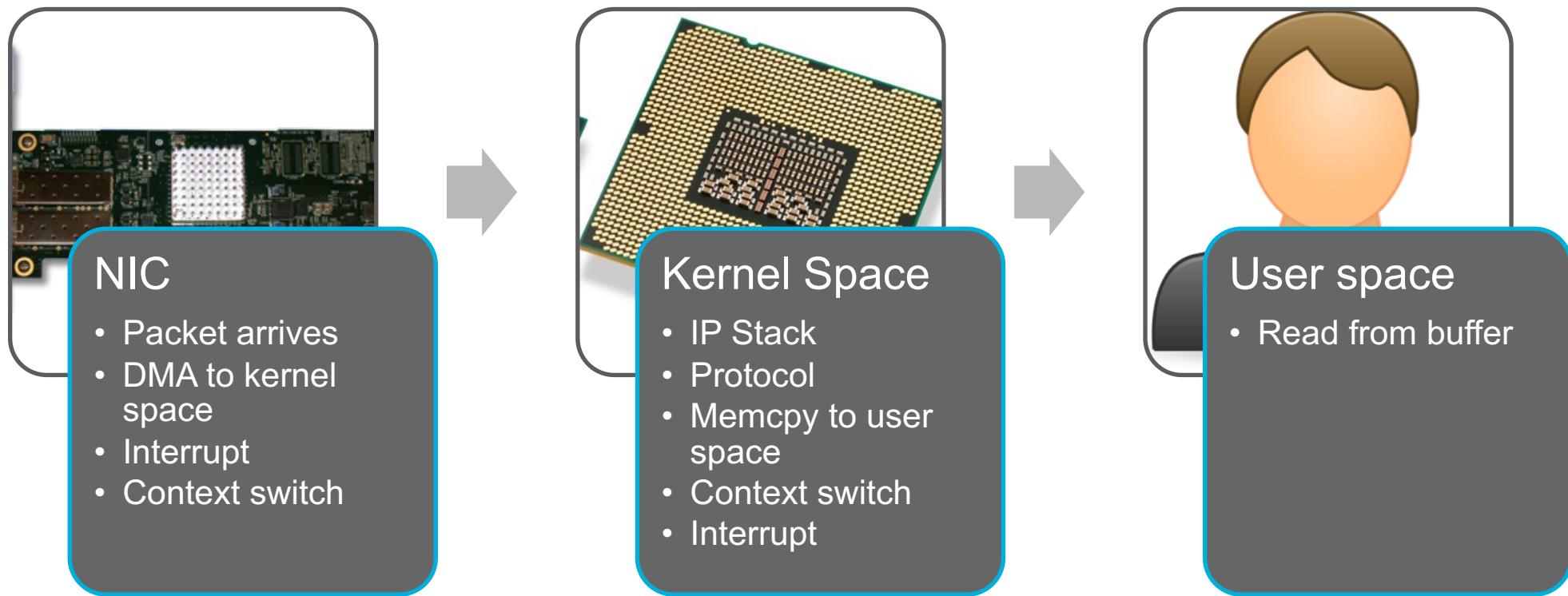
Compare: Top 500 development

Projected Performance Development



- Efficiency of radio astronomy algorithms: ~10%
- Effective required compute capacity: hundreds of PFLOPS

Receive data through hierarchical OS



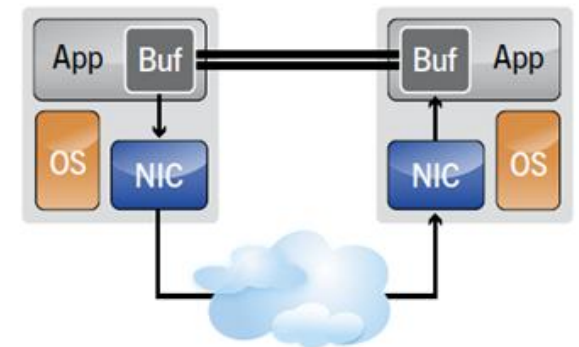
Requirements for astronomical data transport service

- Very high data rates – Terabits per second per instrument
- Almost entirely uni-directional traffic
- UDP/IP over Ethernet
- Prioritizing bandwidth over latency
- Desire for very high energy efficiency
 - Receiving end crucial!
- Full reliability is not crucial, some data loss is tolerable



Approach - RDMA

- Moving data from user space memory of one machine to that of another
- No involvement of host operating system
- Memory buffers registered with the local RDMA-capable network adapter (RNIC) and usually pinned to local physical memory
- Fully asynchronous to allow overlapping communication and computation



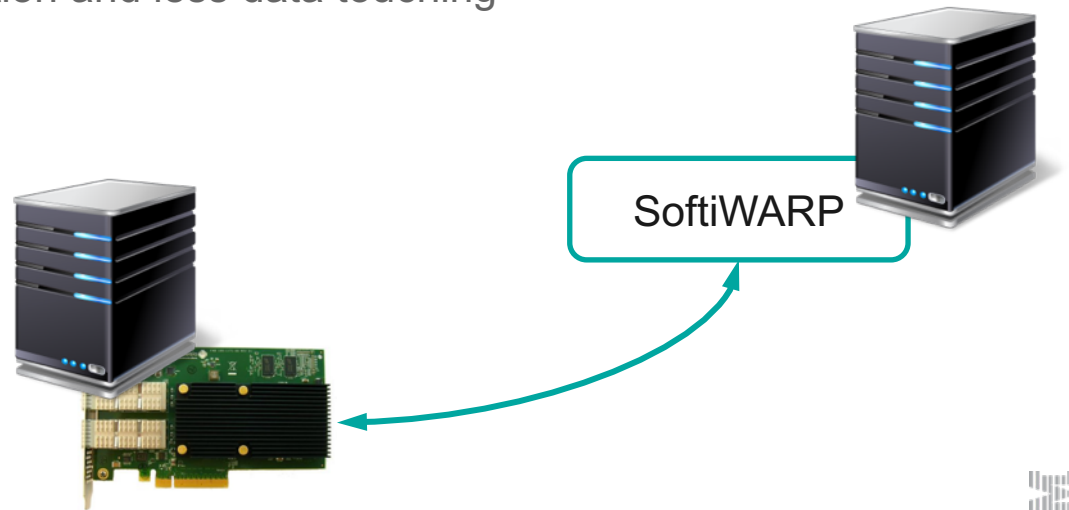
RDMA in radioastronomy

- We looked at:
 - RoCE
 - iWARP
 - Infiniband
- Reliable connection only
- Short range

Approach – SoftiWARP UDP

- SofiWARP (SIW)
- An open source software implementation of the iWARP protocol suite
- Developed at the IBM Zurich Research Lab and available from GitHub
 - <https://github.com/zrlio/softiwarp>
- Exports the OpenFabrics RDMA API to both user space and kernel space applications
- Fully compatible with hardware iWARP RNICs
- Utilizes kernel sockets for efficient communication and less data touching

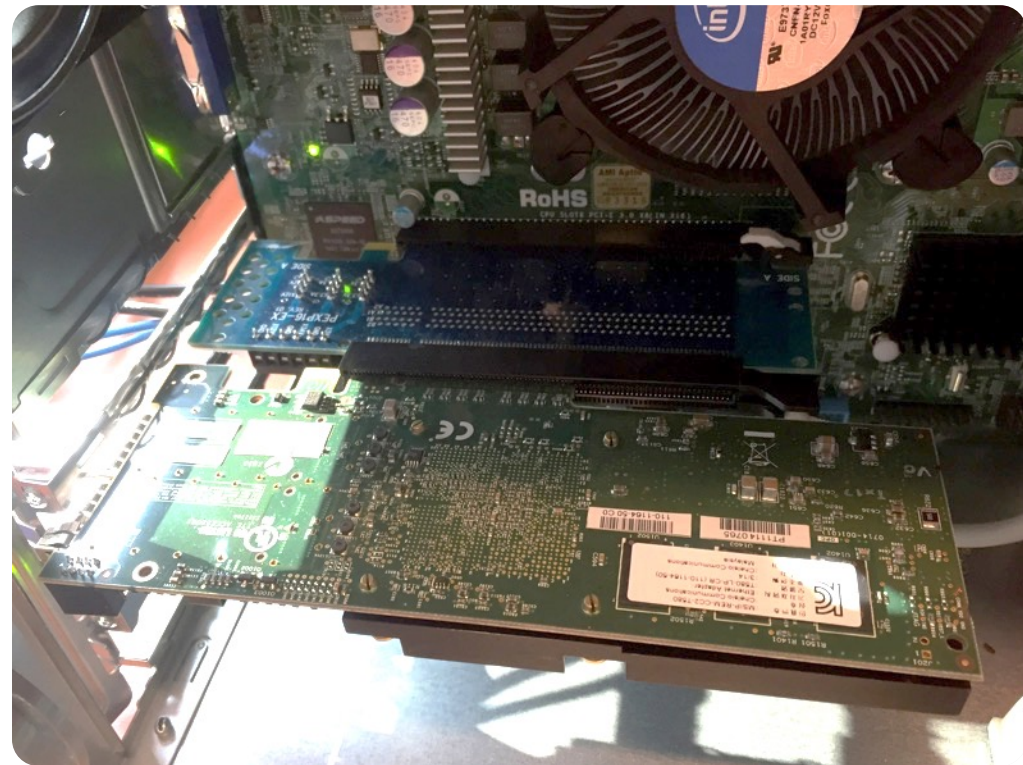
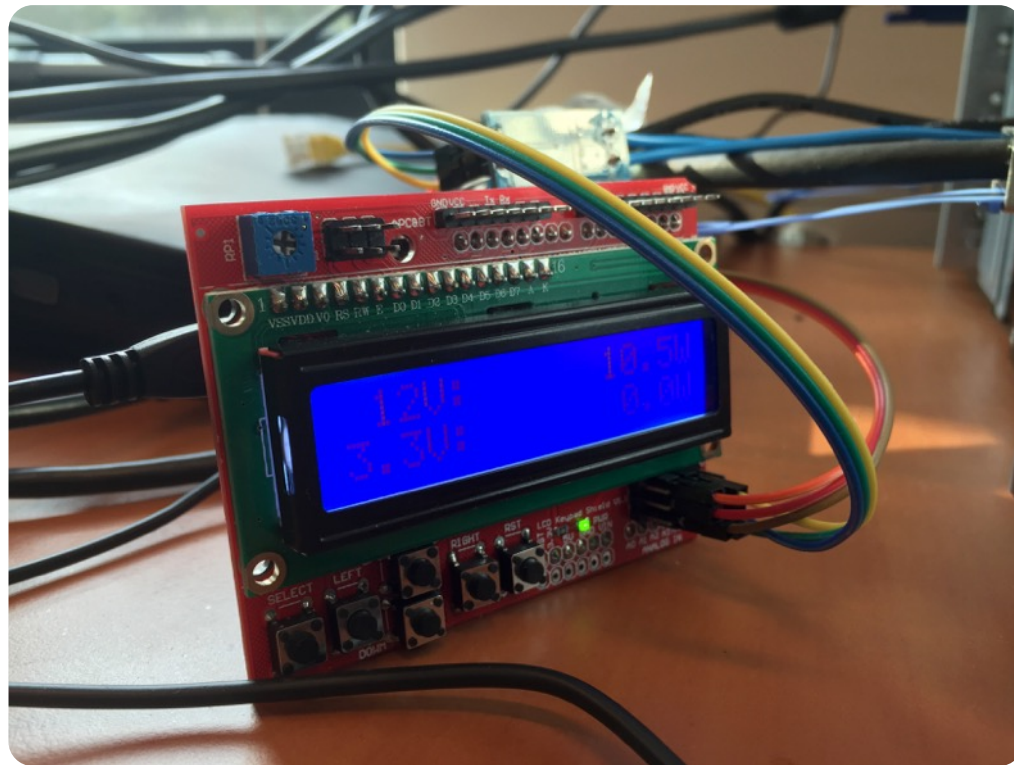
- In DOME:
 - Development of UDP transport layer



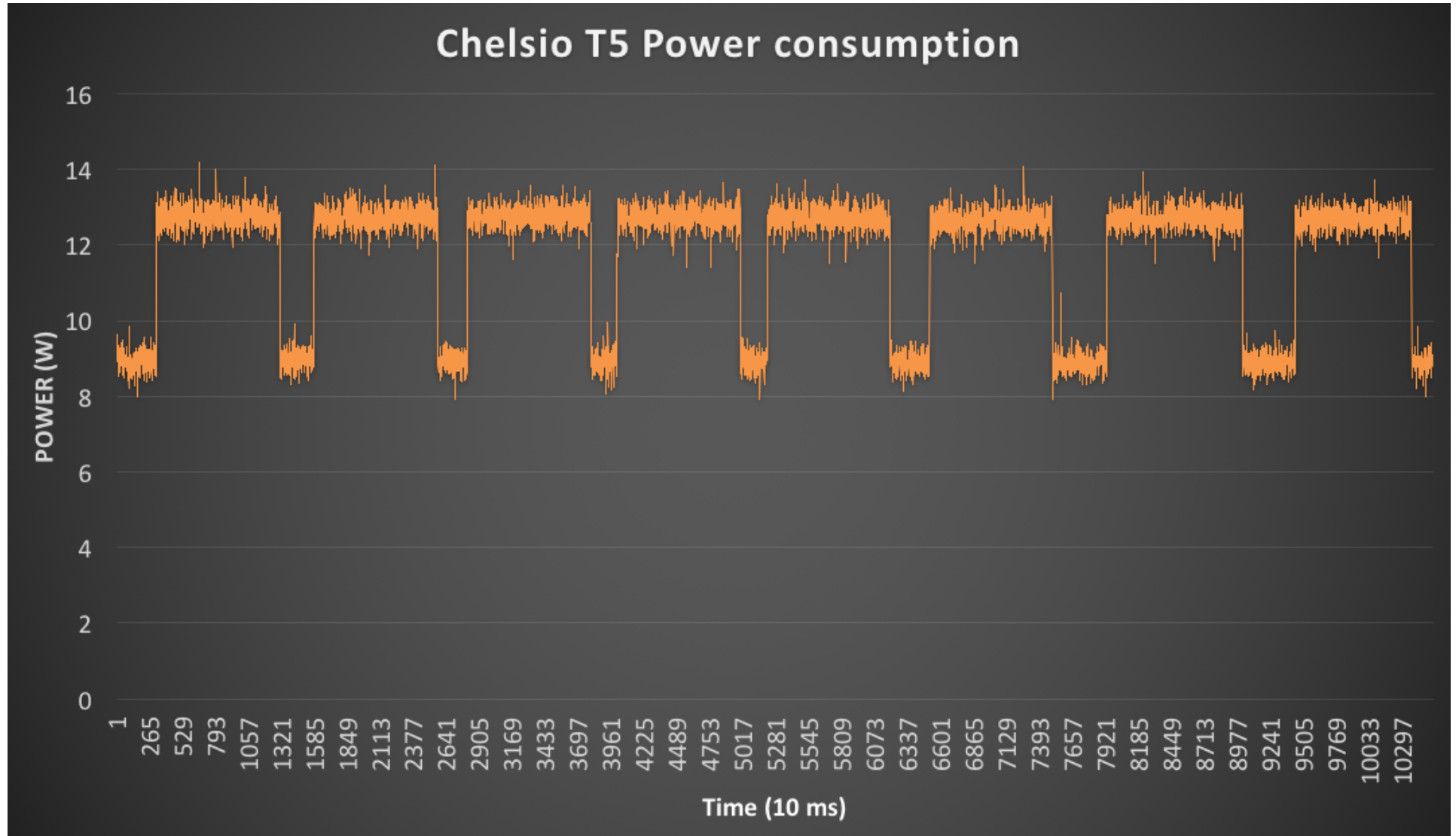
Experiments and measurements

Power sensor for PCIe card slot

- ARDUINO board
- Current flow sensors
- PCIe riser card



Chelsio T5

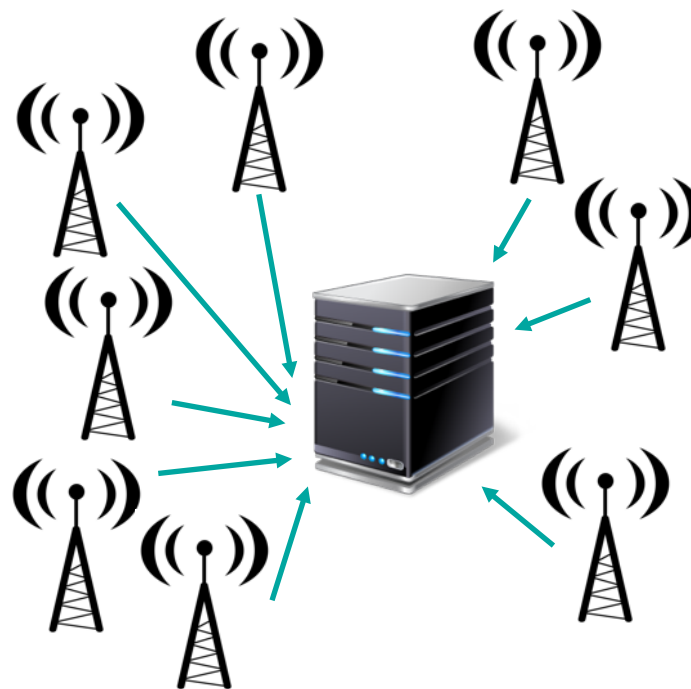


Power consumption measurements

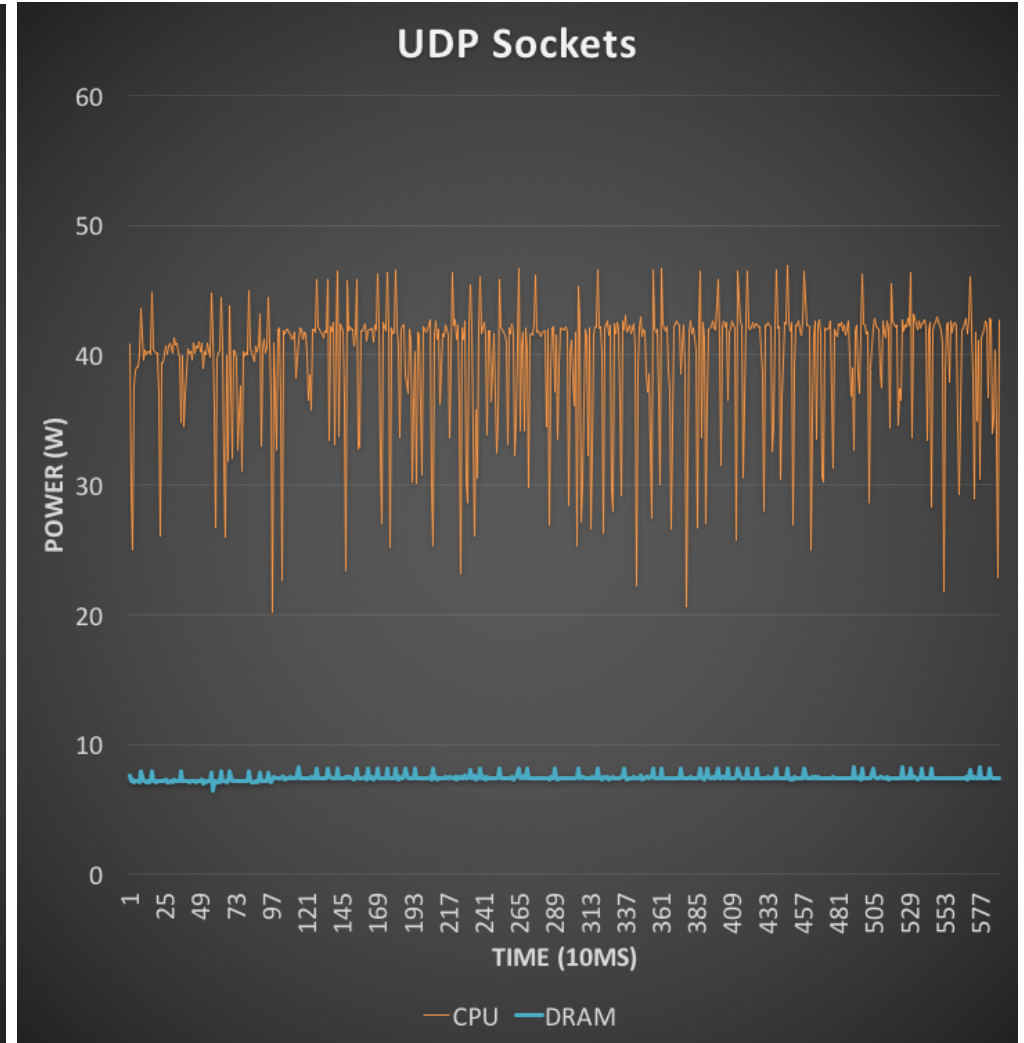
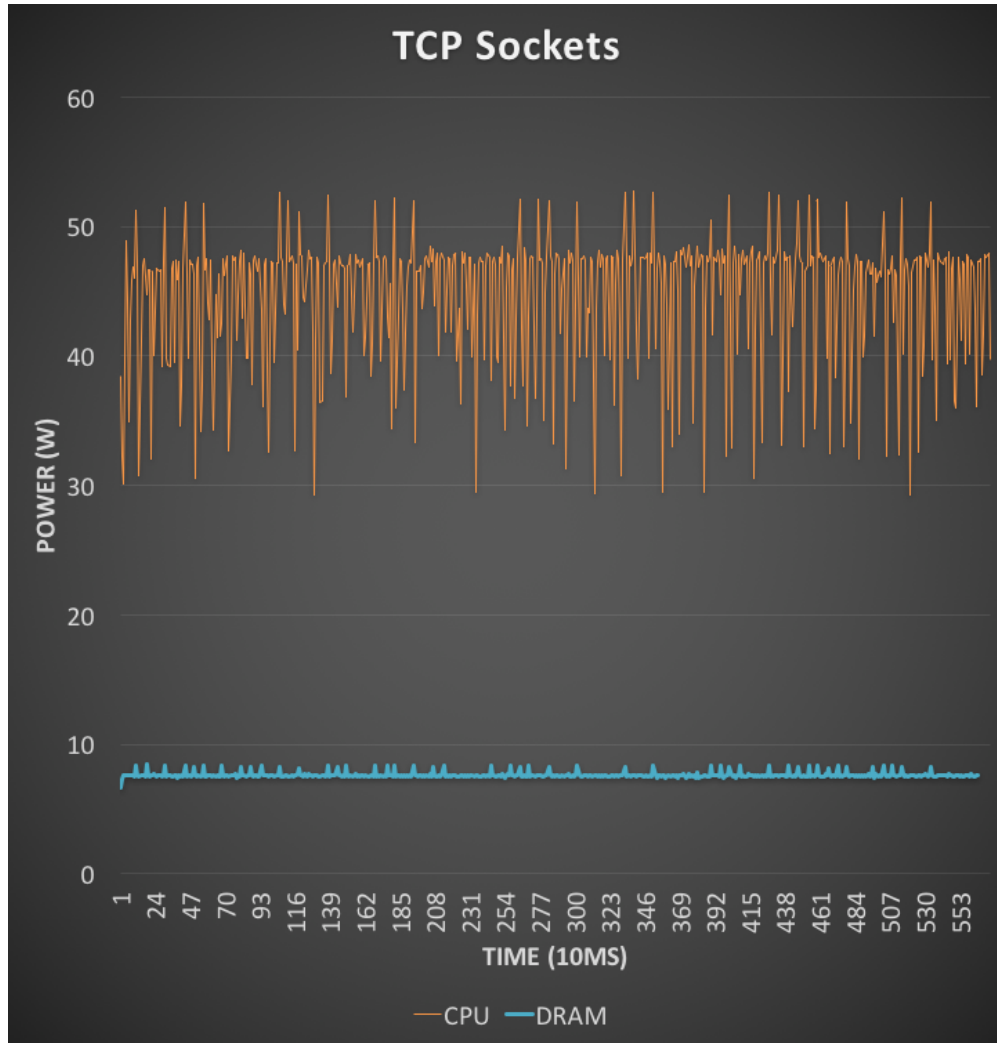
- CPU and DRAM power consumption
- RAPL for power readings
- Radio-astronomy traffic simulation
- Netperf benchmarking tool

Radio-astronomy data flow

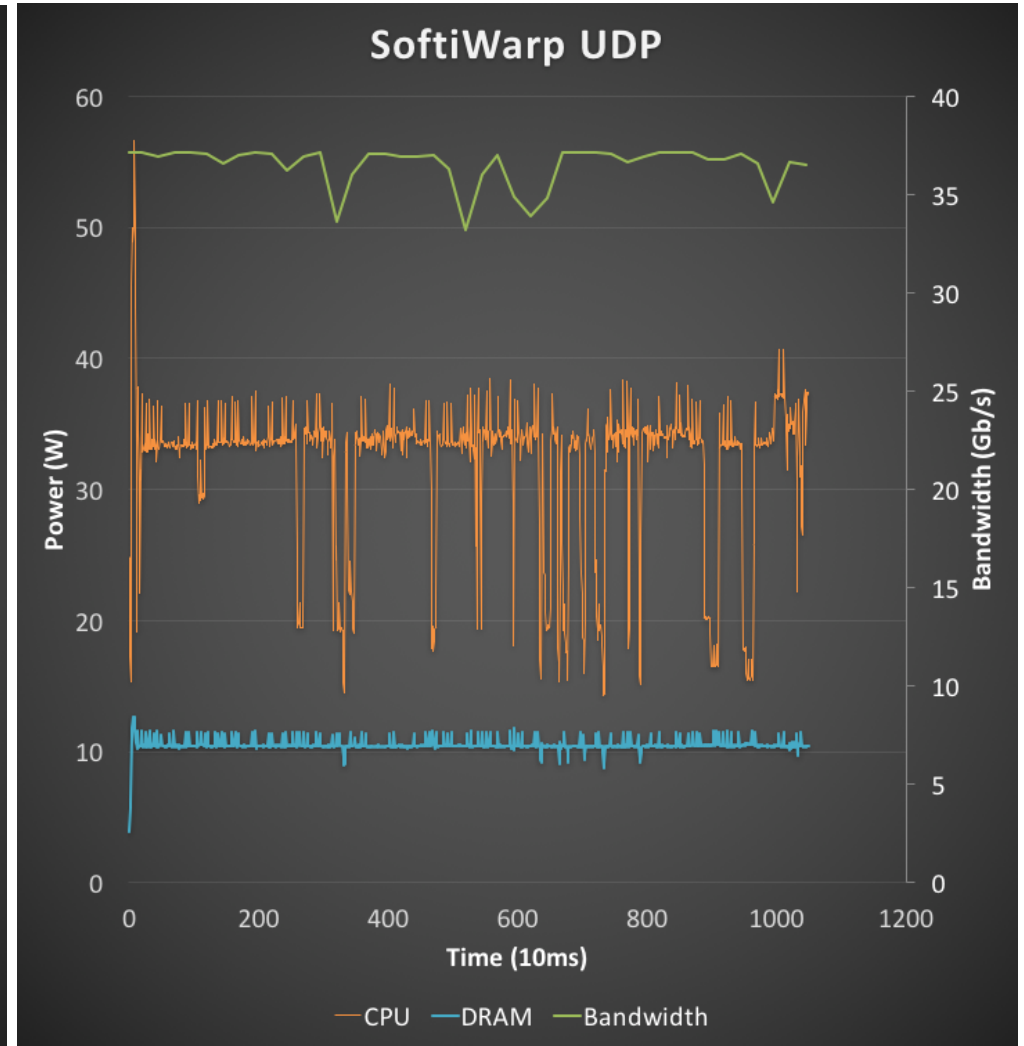
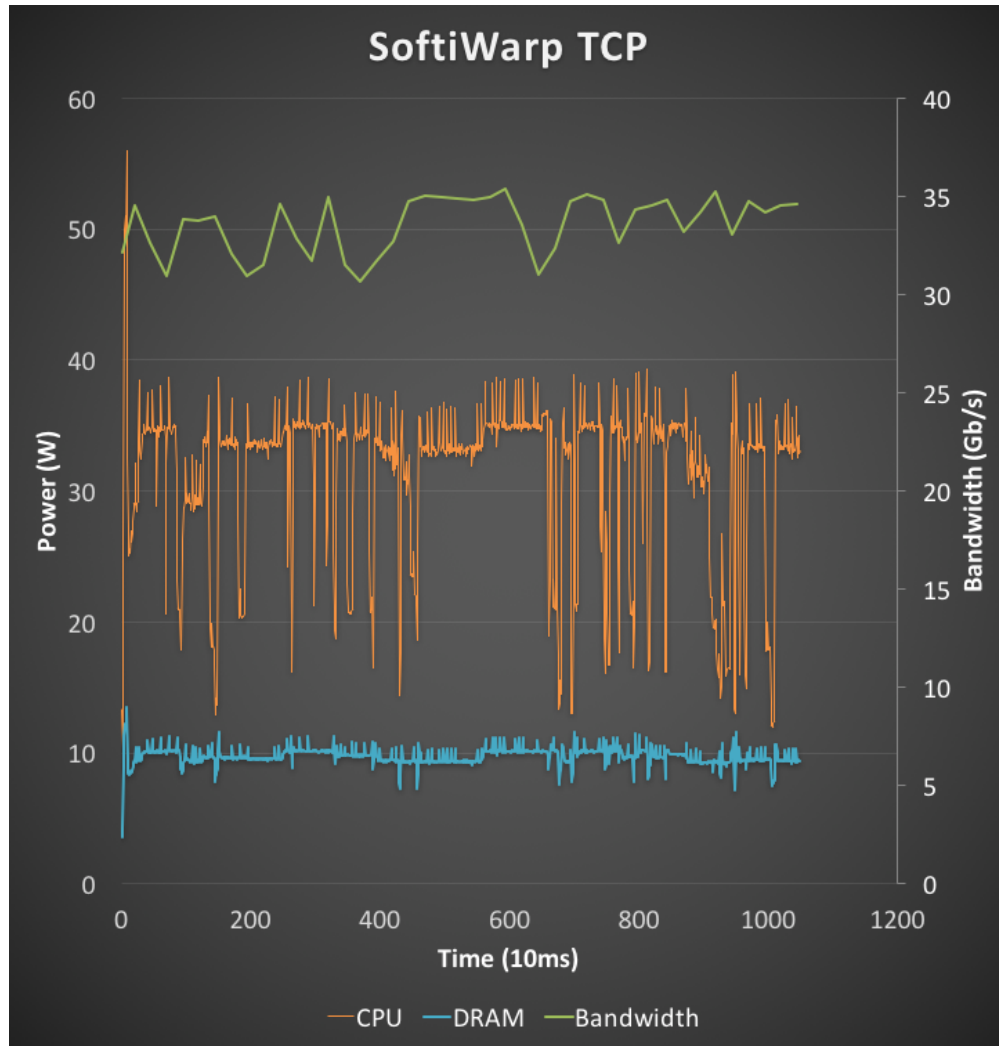
- Mimic the data flow from LOFAR
- Emulate the data produced by a LOFAR Remote Station Processing (RSP) board.
- UDP/IP data stream, ~760 Mb/s, packets of 8 kB.
- 50 Data streams received by a single CPU core
- Our emulator supports:
 - TCP Sockets
 - UDP Sockets
 - Softwarp TCP
 - Softwarp UDP



Radio-astronomy data flow



Radio-astronomy data flow



Power measurements, no offloading

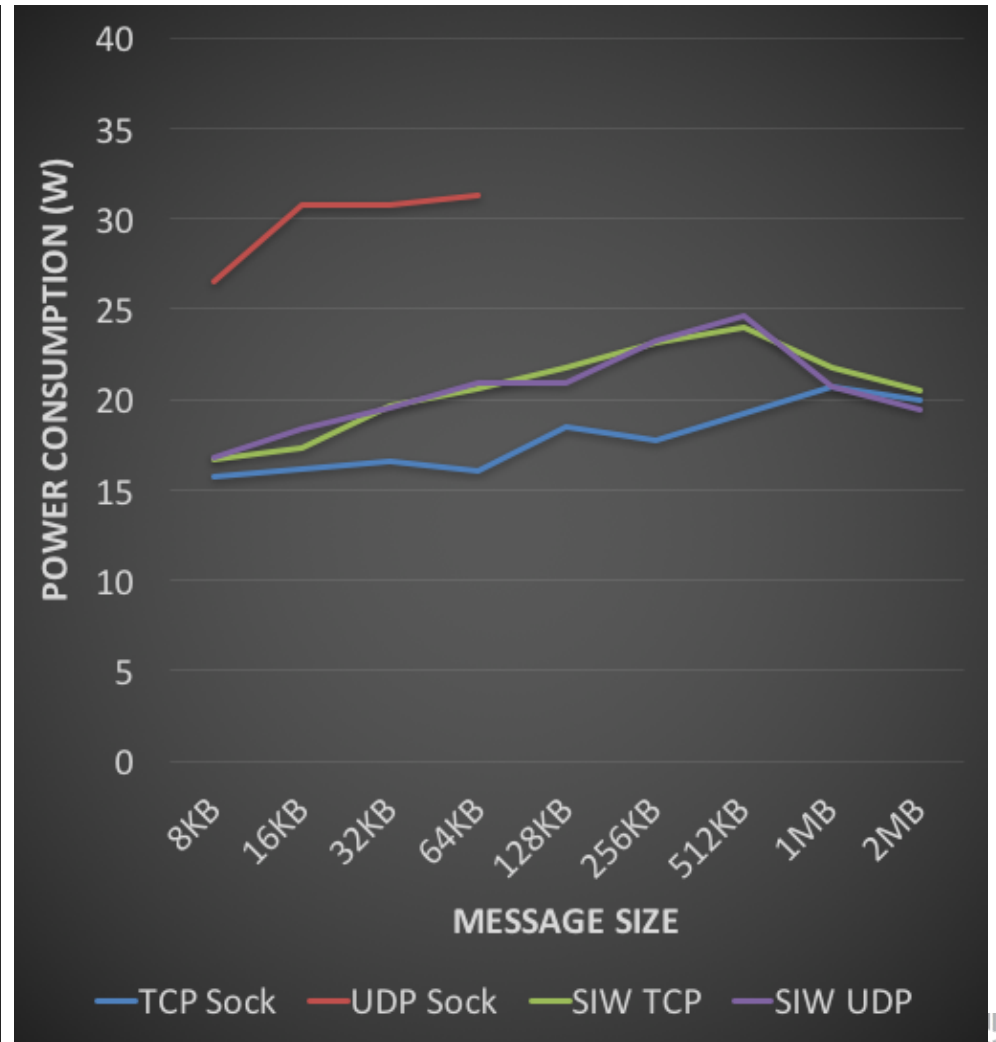
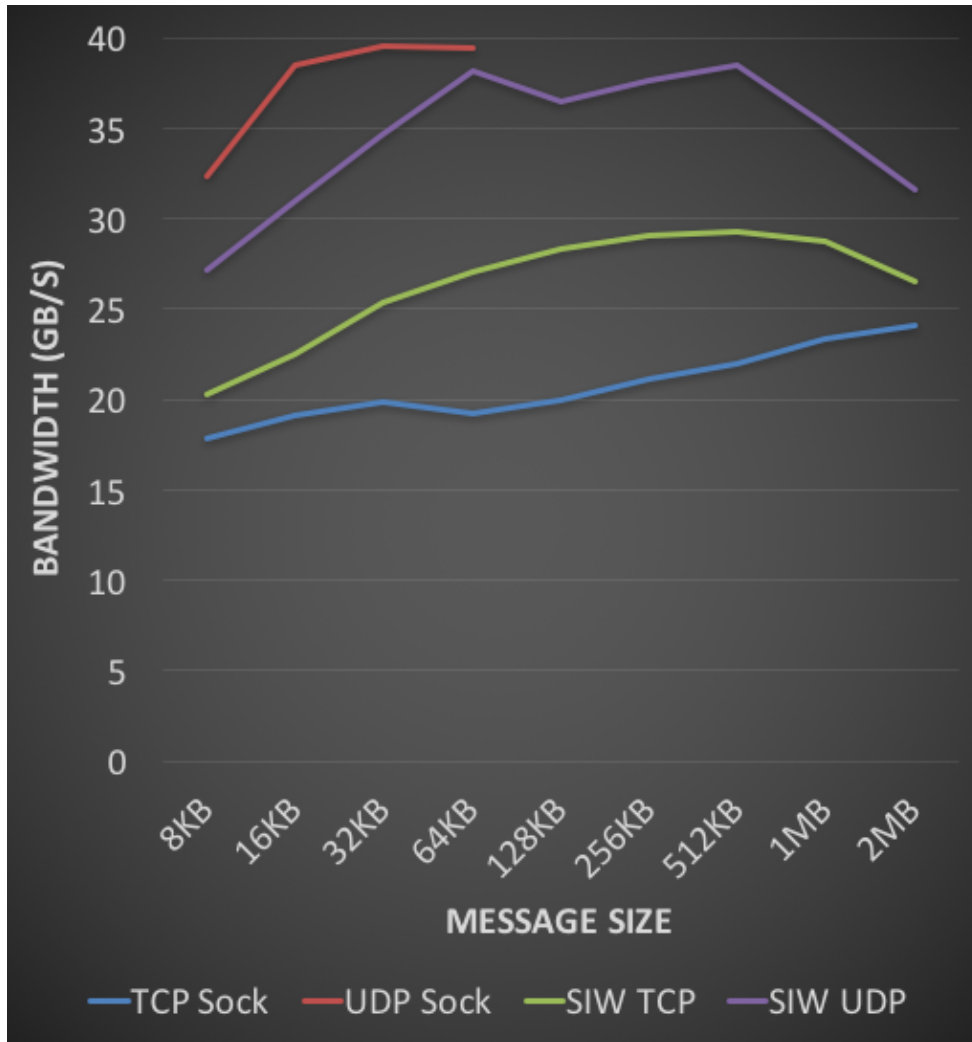
		Power (W)				
		BW (Gb/s)	Send cpu	Send dram	Recv cpu	Recv dram
TCP	Sock:	38.17	24.13	7.23	24.46	6.99
UDP	Sock:	39.55	24.14	9.59	23.35	7.09
SIWTCP	RDMA Read	35.66	25.6	4.8	24.64	5.36
SIWTCP	RDMA Write	23.83	22.65	6.18	11.48	5.53
SIWUDP	RDMA Read	39.17	21.55	6.64	21.7	5.3
SIWUDP	RDMA Write	38.33	26.58	8.03	13.34	6.98

Power efficiency comparison

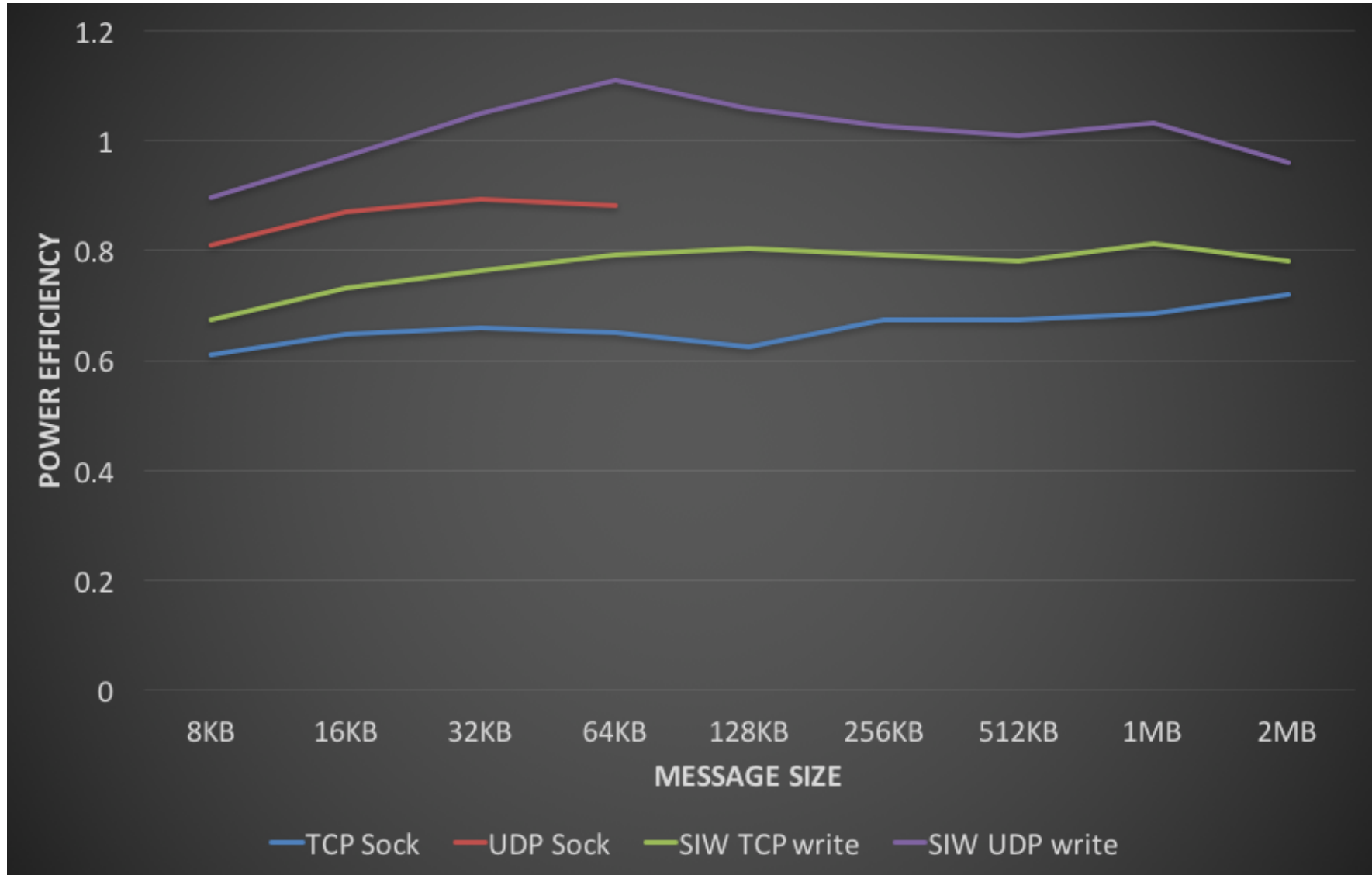
- We perform tests of all protocols and vary the message size
- Our power efficiency metric:

$$\frac{\textit{Bandwidth}(Gb / s)}{\textit{PowerCons}(Watt)}$$

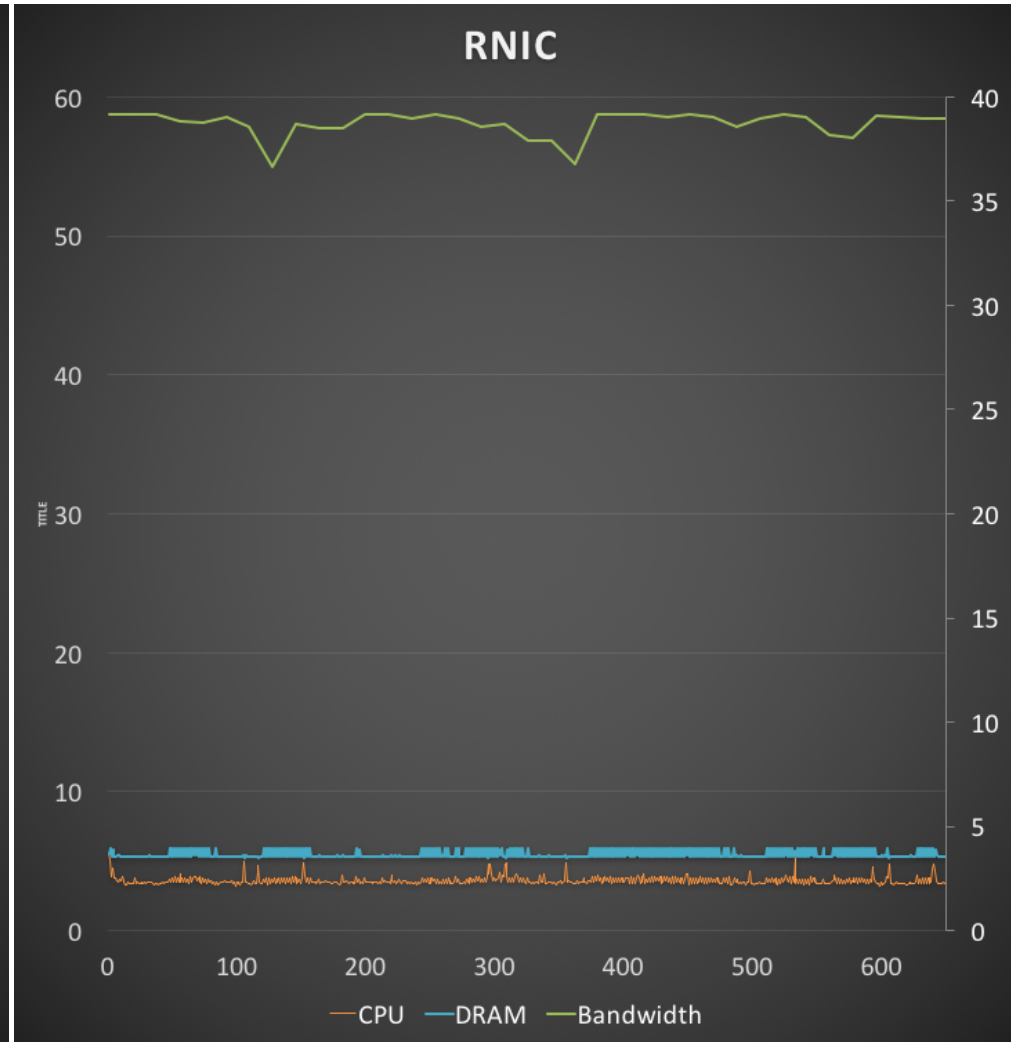
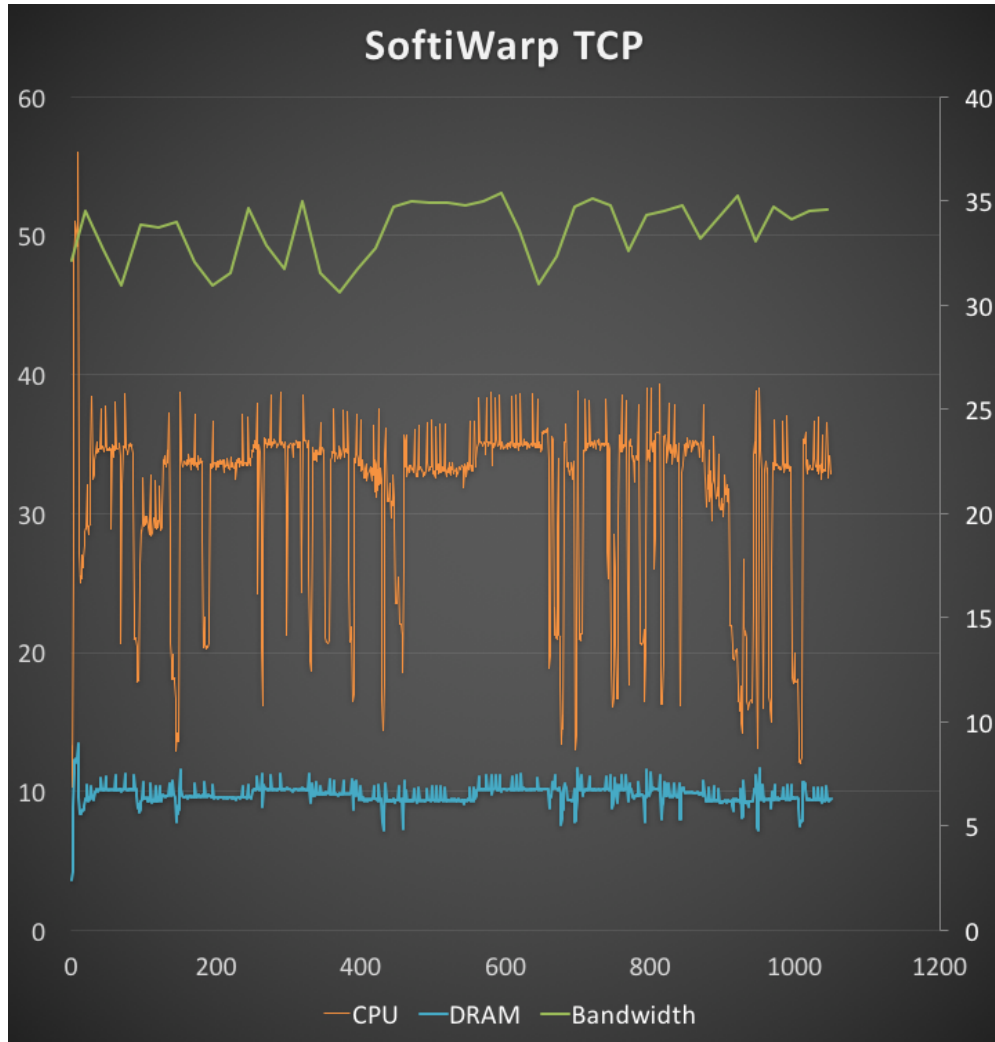
Bandwidth and Power Consumption



Calculated power efficiency (normalized power consumption)

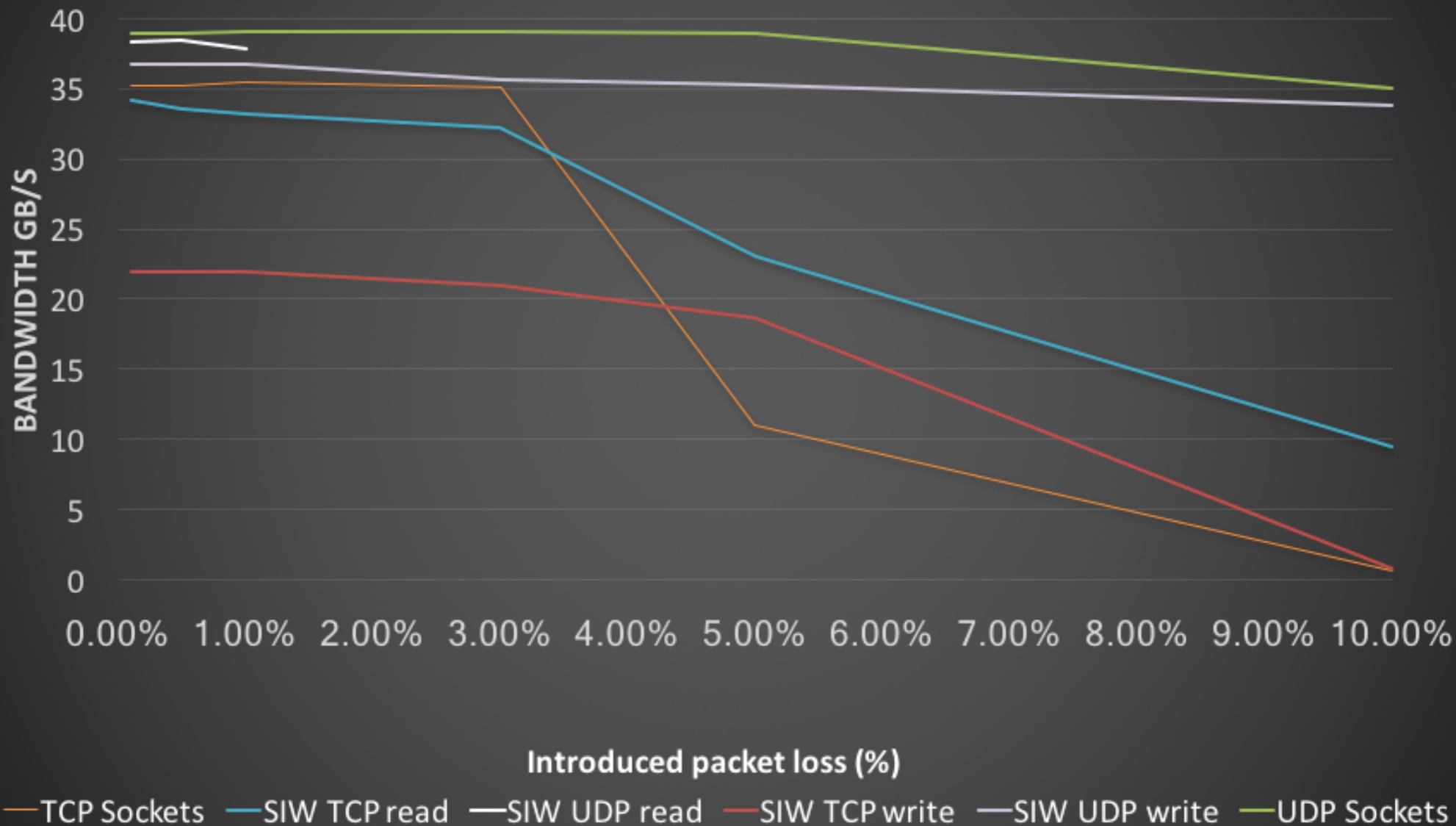


Radio-astronomy data flow



Performance in case of packet loss

Bandwidth versus packet loss



Conclusions and future work

- An unreliable datagram-based iWARP protocol suits the requirements for radio-astronomy data transport service
- Software prototype looks promising
- Best power efficiency with hardware product (FPGA-based the most viable solution)
- Further work directions
 - Investigate the use of flash storage and big data frameworks (Spark, Hadoop)



Thank you!

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