The 4th Innovating the Network for Data Intensive Science (INDIS) workshop

Towards a Smart Data Transfer Node

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Presented by: Zhengchun Liu

November 12, 2017, Denver CO





Computer systems are getting ever *more sophisticated*, and *human-lead* empiricalbased approach towards system optimization is *not the most efficient* way to realize the full potential of these modern and complex high performance computing systems.

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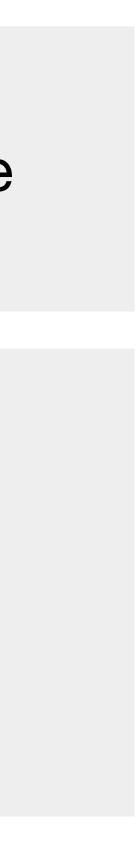
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The system is dynamic. Fairly impossible to design a one-size-fits-all rule.

Output Parameter space is very big and very time consuming to explore.

Environment and platform are different.



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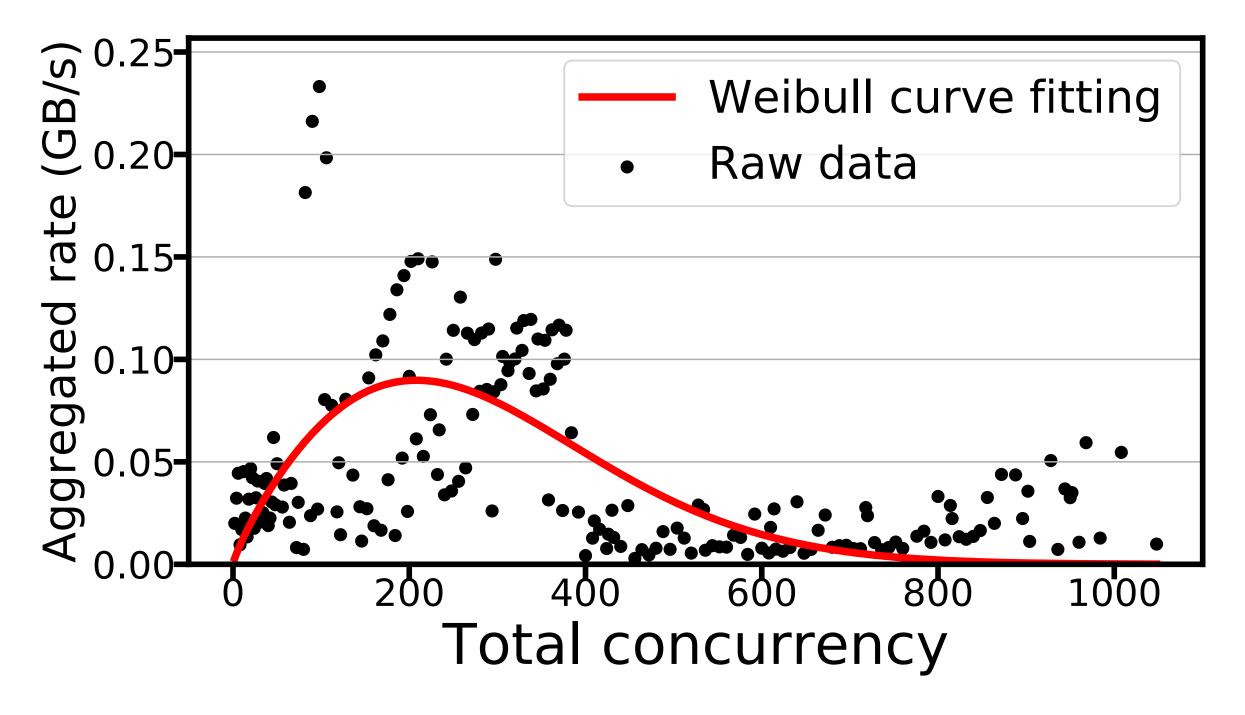
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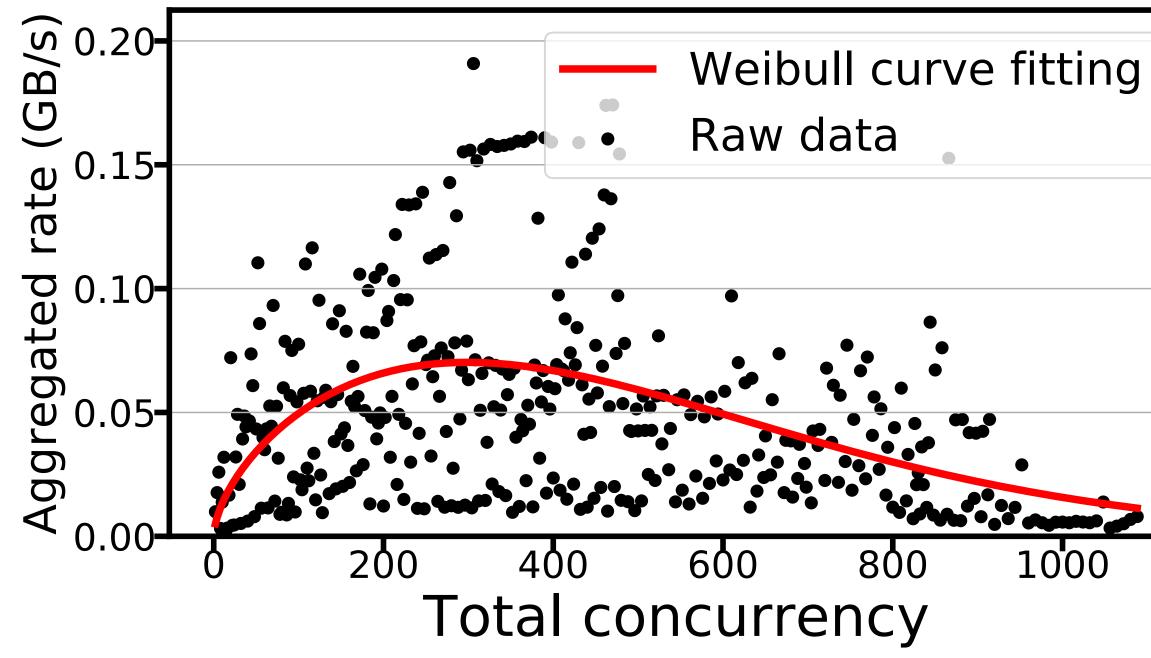
Inspired by work from Google Deepmind about using reinforcement learning to play games (e.g., AlphaGo, Atari). We use reinforcement machine learning methods to discover the "just right" control parameters for data transfer nodes in dynamic environment.





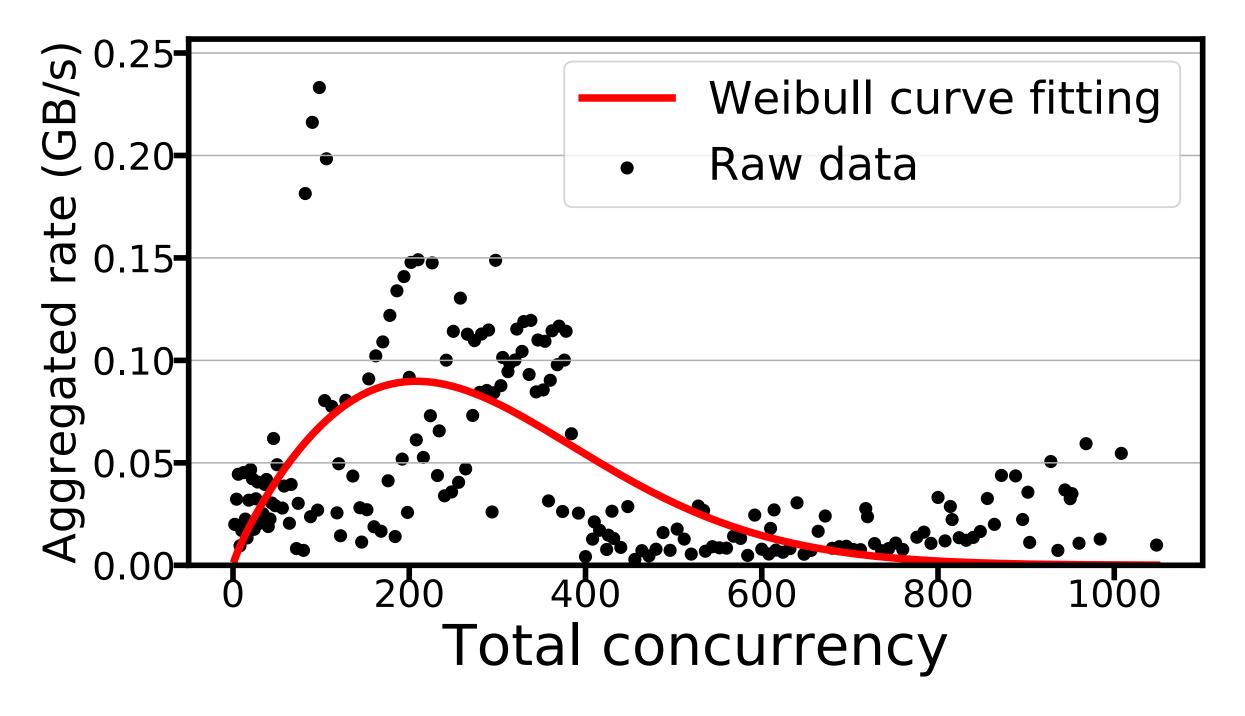
* Aggregate incoming transfer rate vs. total concurrency (i.e., instantaneous number of GridFTP server instances) at two heavily used endpoints, with Weibull curve fitted.

* Z. Liu, P. Balaprakash, R. Kettimuthu, I. Foster, Explaining wide area data transfer performance. HPDC'17





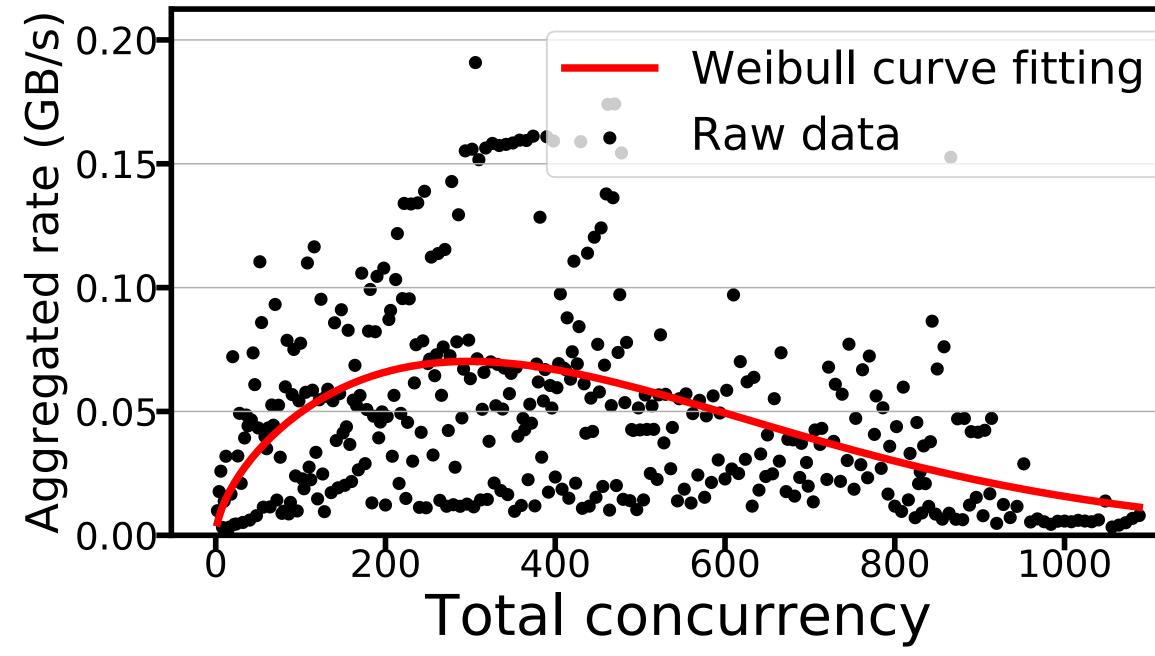




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Luckily, the optimal operating point of these two endpoints are almost fixed. However, the optimal operating point of most endpoints are dynamical because of continuously changing external load.

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[Goal] Learn how to take actions in order to maximize reward.

https://en.wikipedia.org/wiki/Q-learning





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Environment / Object

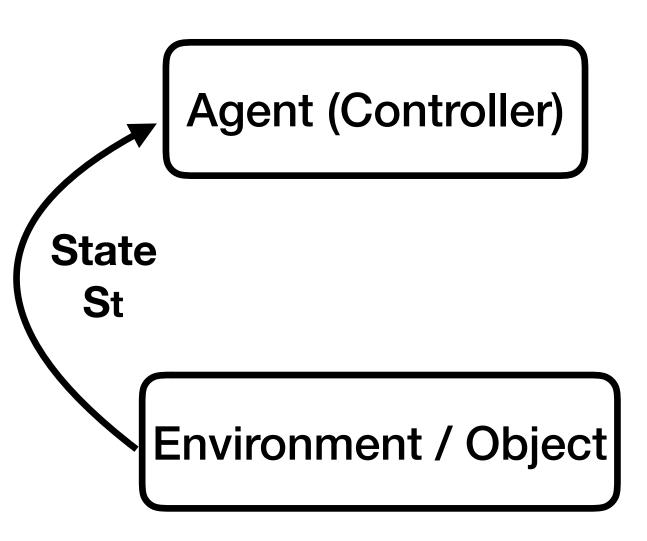
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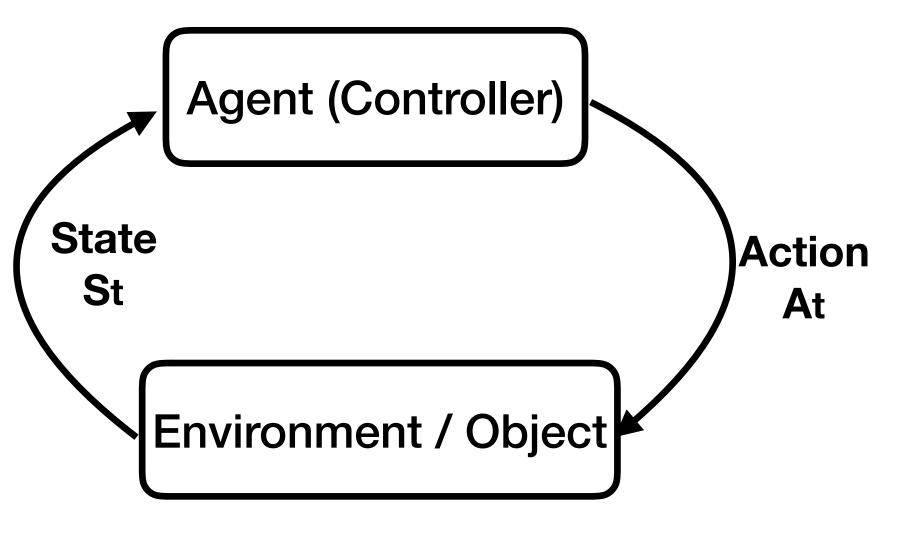
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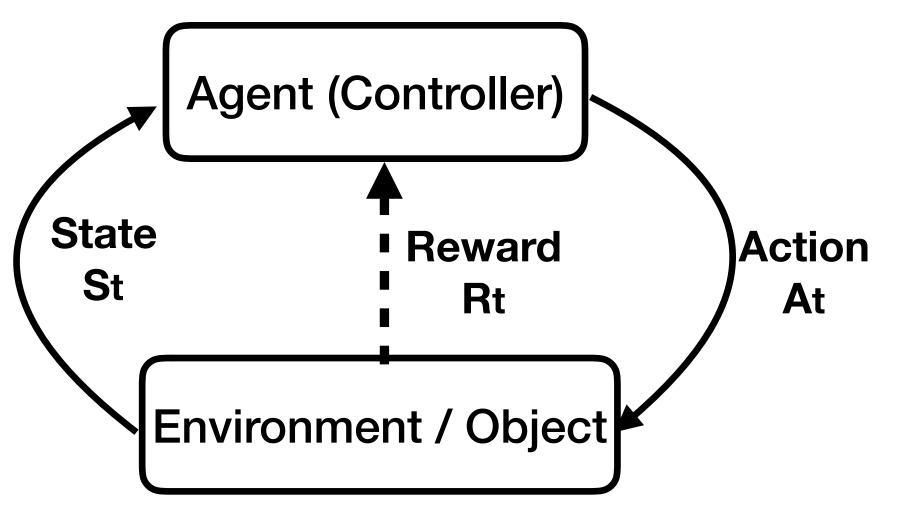
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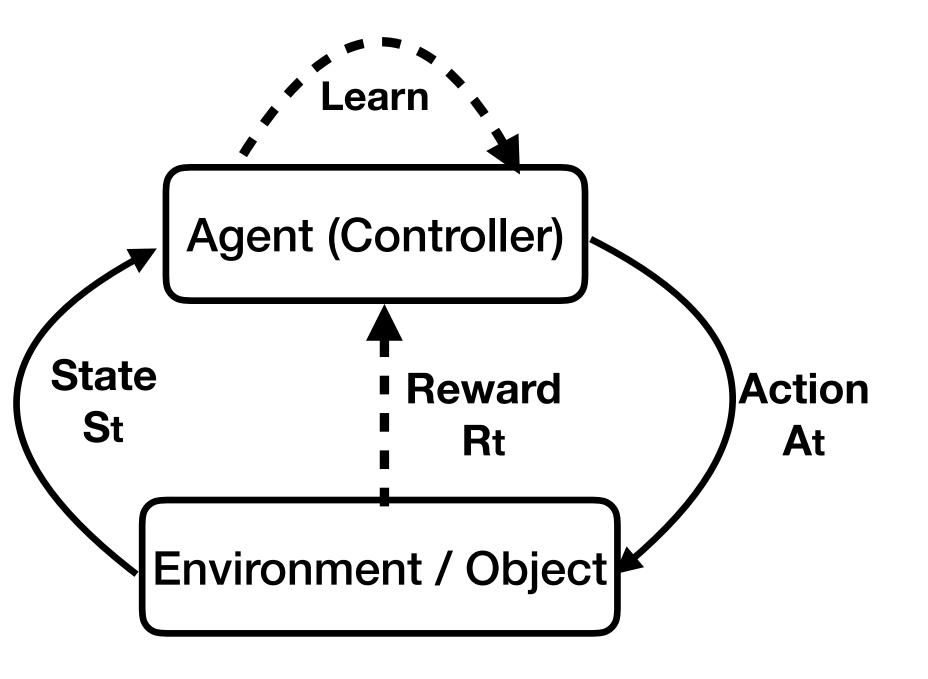
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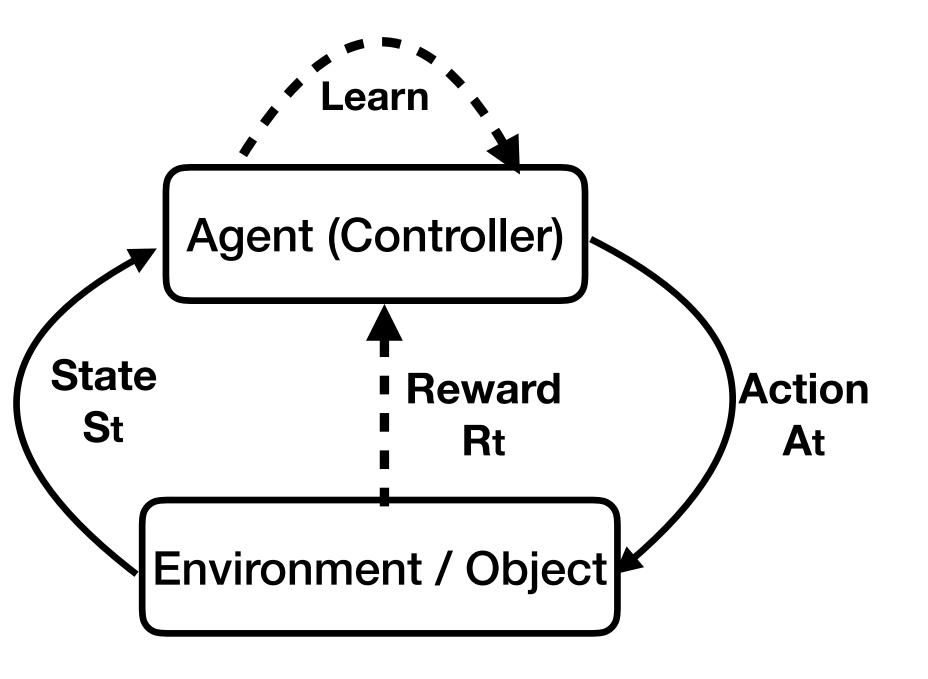
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[Idea] An agent interacting with an environment, which provides its *current state* and numeric *reward*

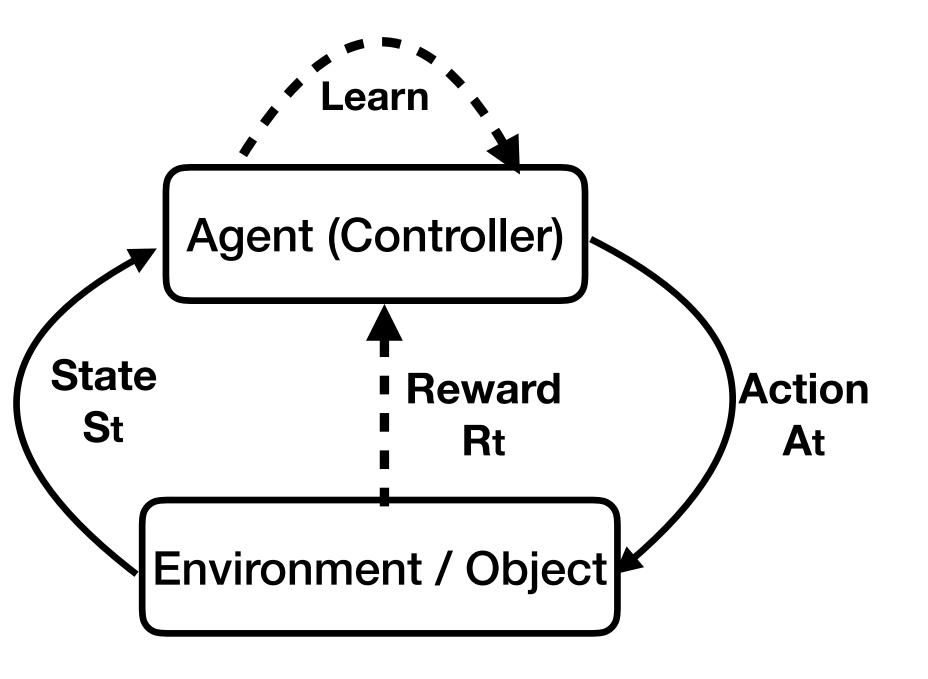
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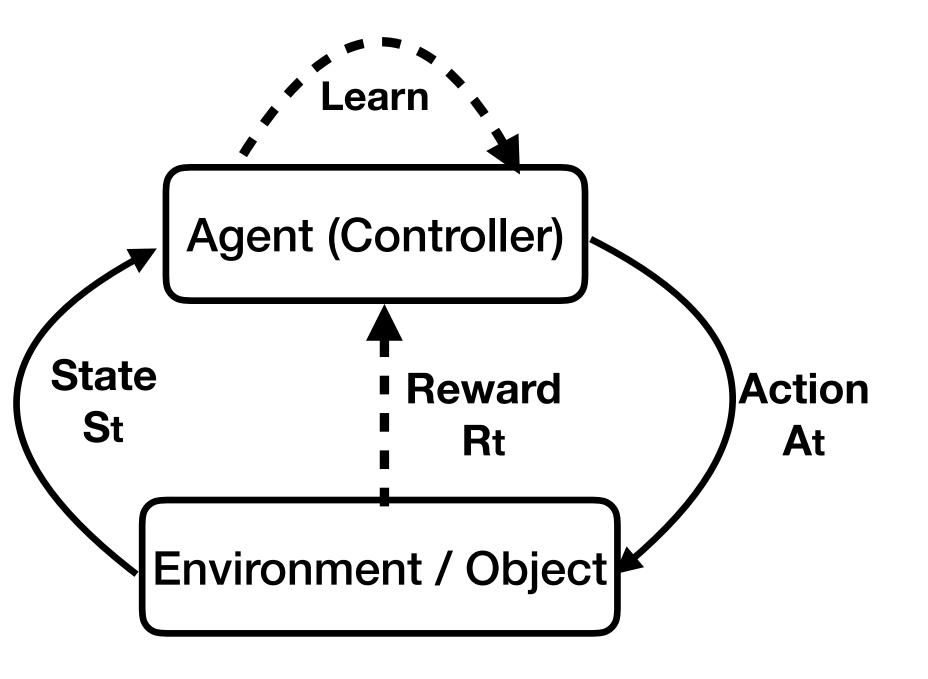
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- A_t The corresponding optimal action at any given time t





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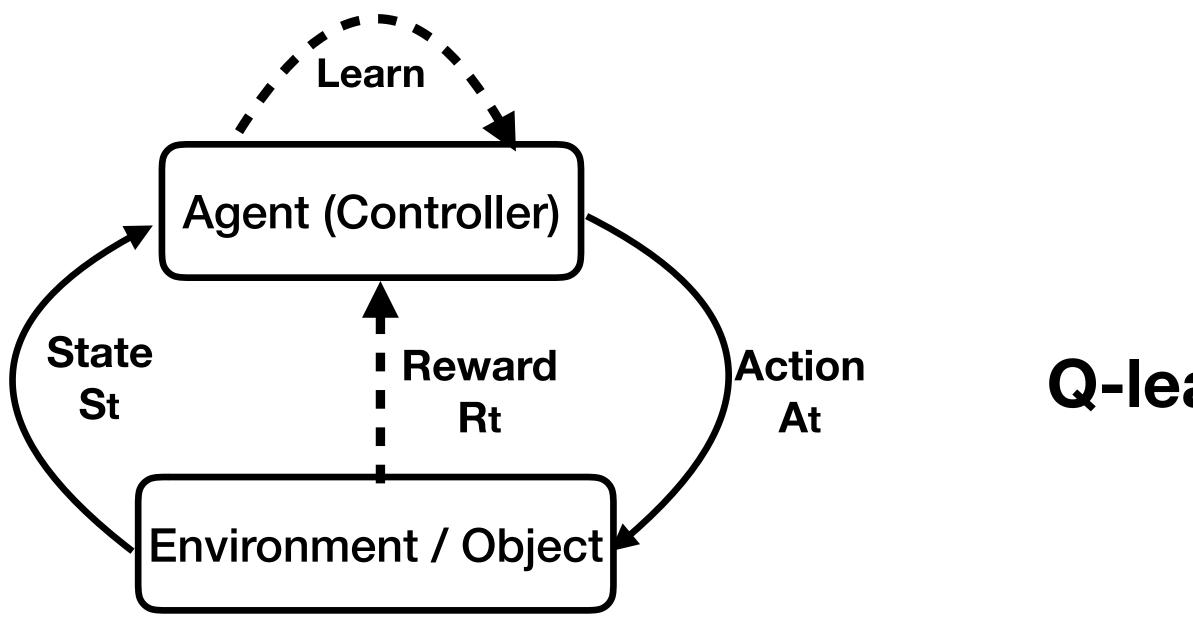
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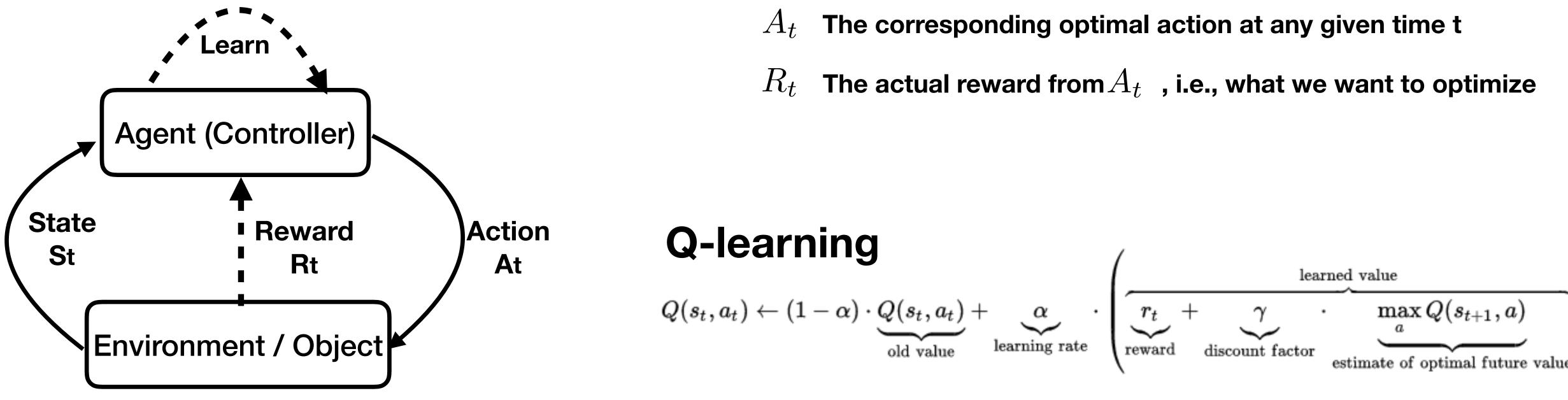
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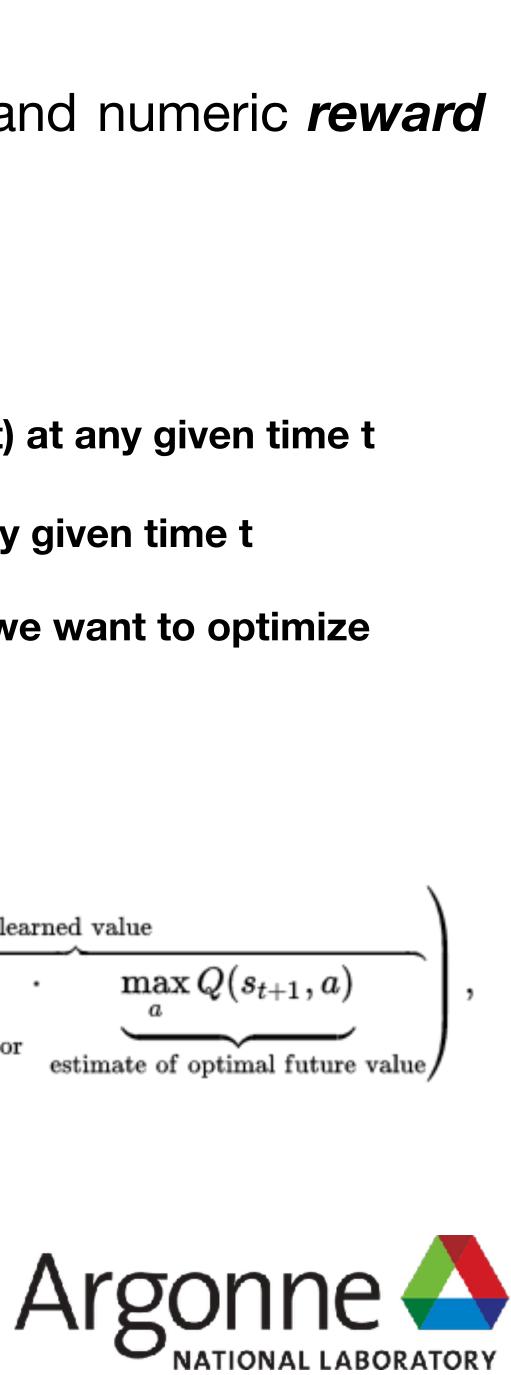
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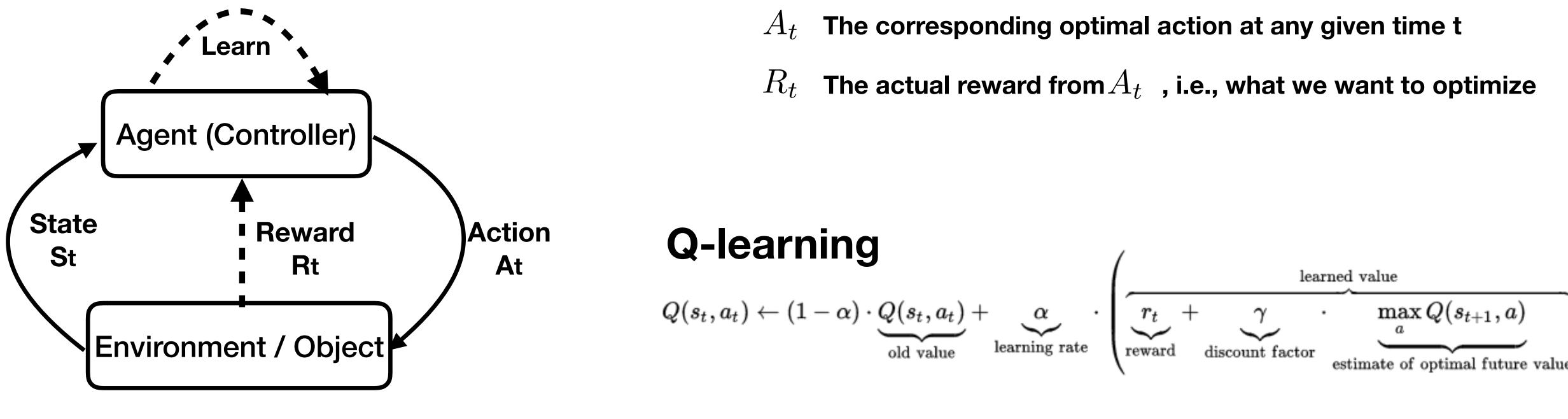
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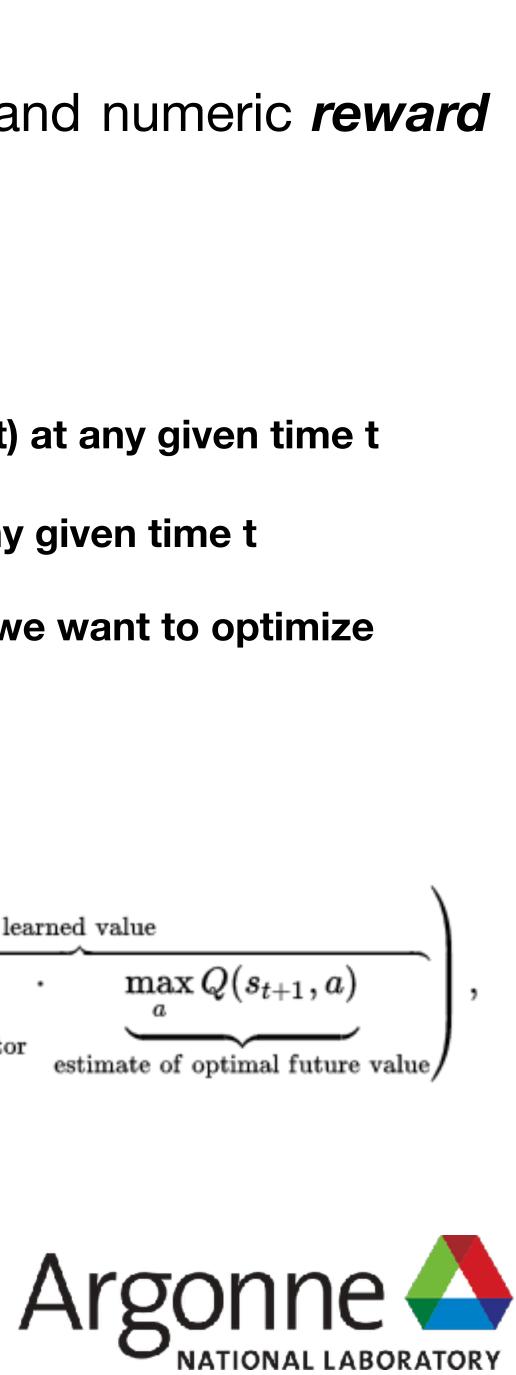
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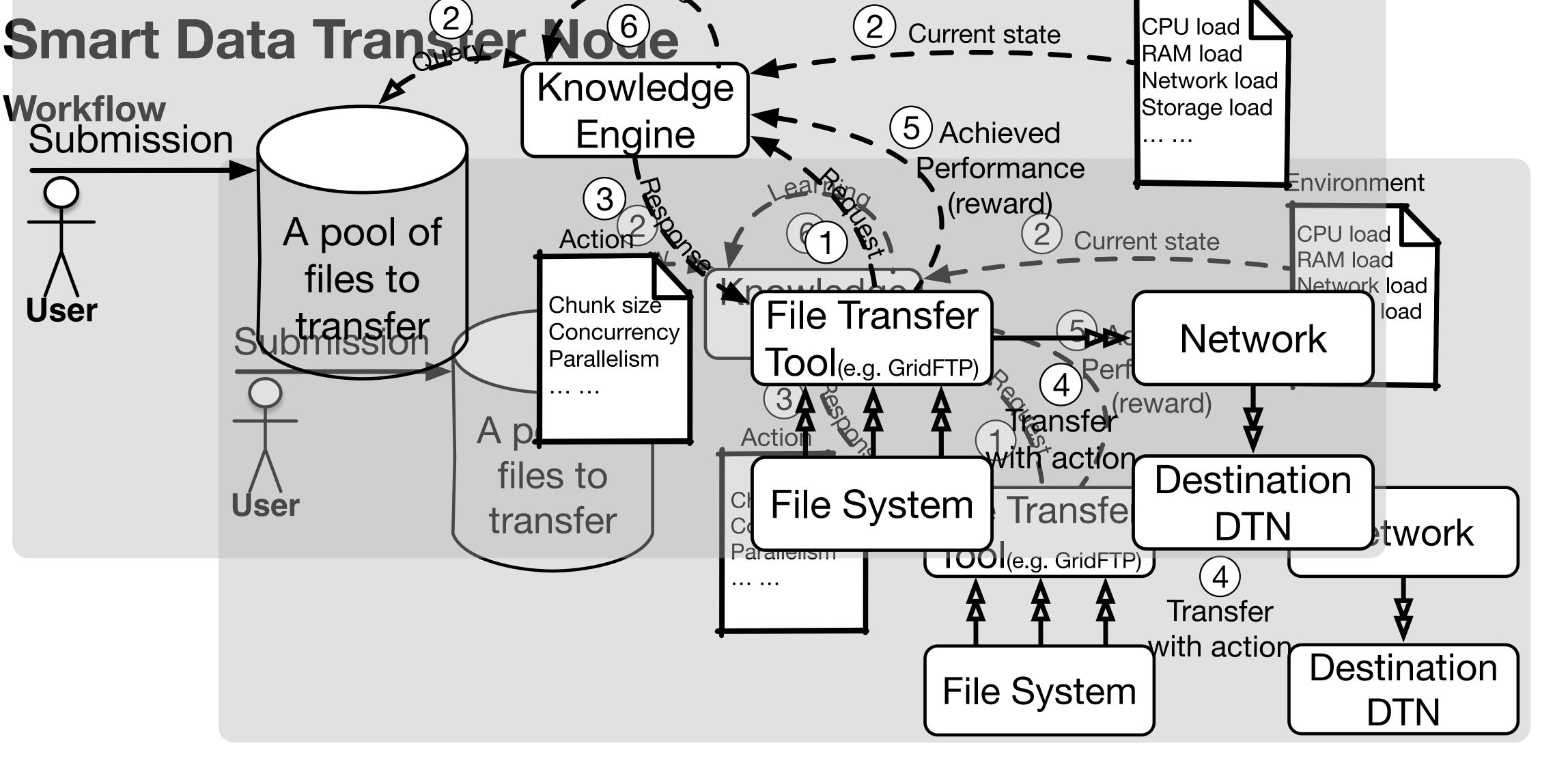


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Policy Gradient



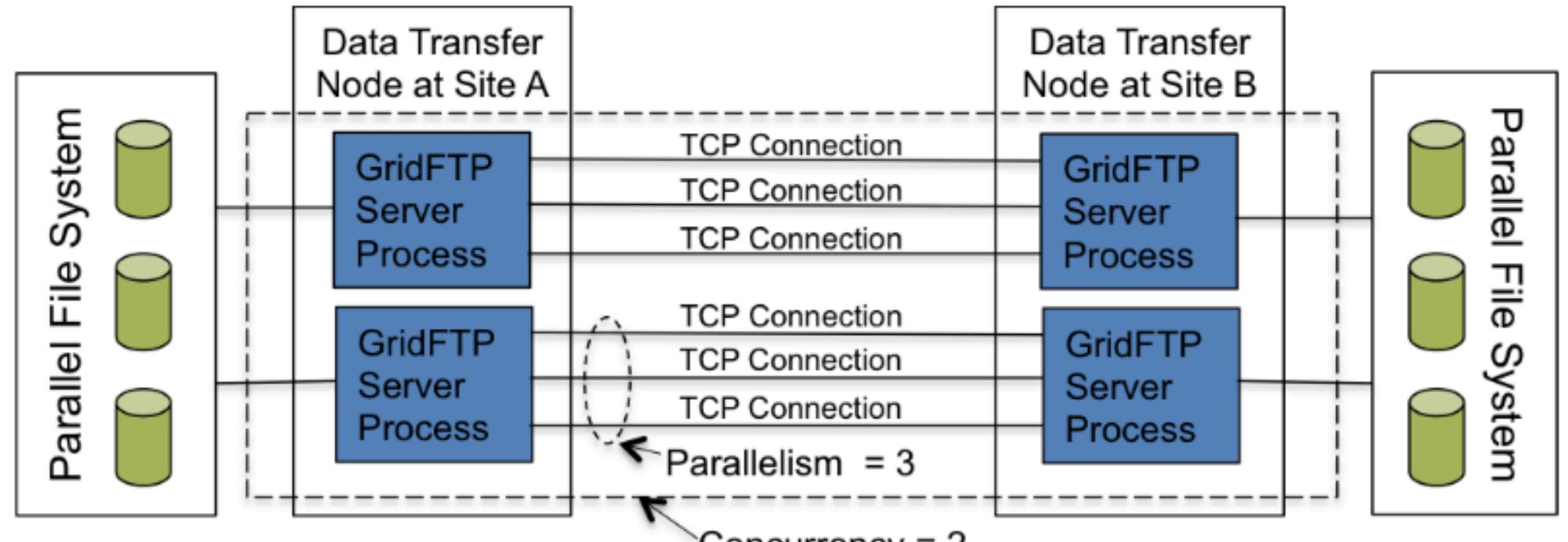


(1) A file transfer tool requests a file to transfer from the KE. The KE (2) checks the current DTN state and (3) responds to the transfer tool with a chunk of file and corresponding optimal transfer parameters (the steering action). (4) The transfer tool transfers the associated chunk with the parameters and monitors the aggregate DTN throughout during this transfer. (5) Once completed, DTN's average aggregate throughput is reported to the KE as a reward for its actions. (6) Based on the reward (encourage or discourage), the KE updates its internal model parameters to improve its decision policy.



State, Action and Reward

Context — High performance wide area data transfer scheme



Concurrency = 2



State, Action and Reward

State S_t

OPU usage (# of GridFTP instance here);

- Total number of TCP streams on DTN;
- The aggregate ingress and egress throughout of the DTN's network interface card;
- The aggregate disk read and write throughput.

Action A_t

- Wether start transferring a new file chunk (True/False). It controls the total Concurrency.
- Parallelism used to transfer the file chunk
- The size of file chunk to transfer. It controls the transfer duration, e.g., command frequency.

Reward R_t

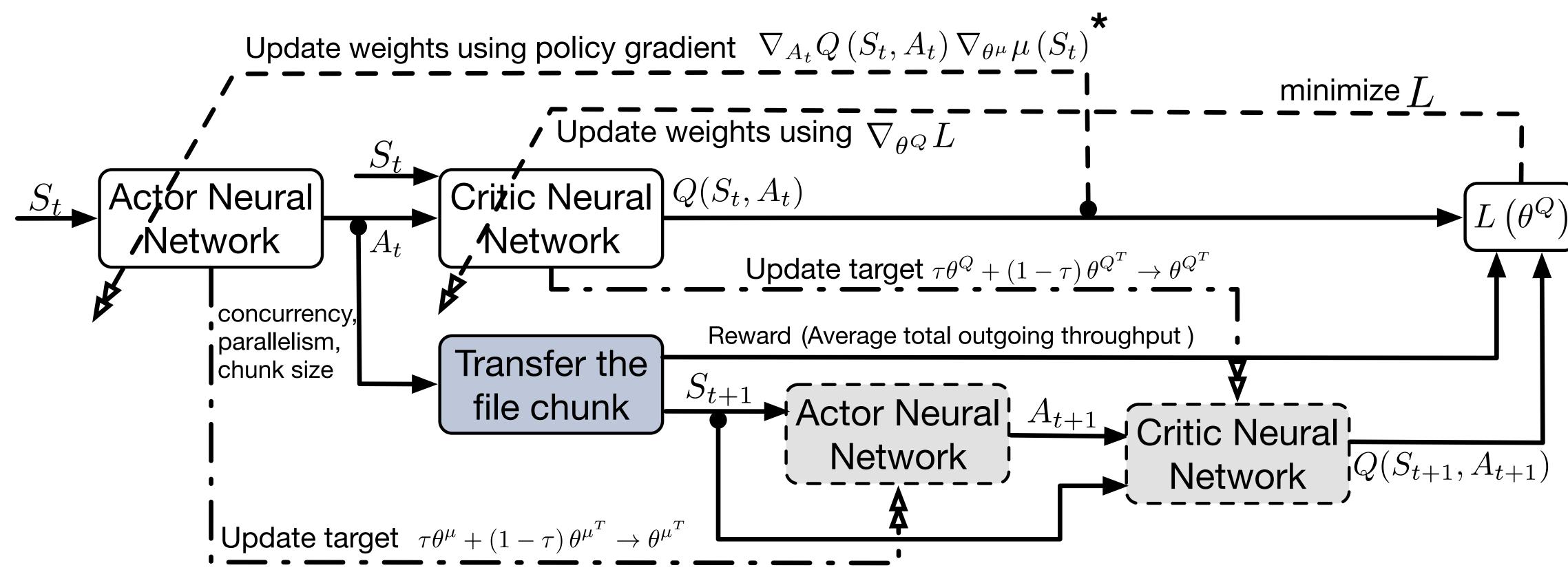
The aggregated transfer throughput (of all transfers).





Knowledge Engine

Reinforcement learning model architecture



$$y_{t} = r\left(S_{t}, A_{t}\right) + \gamma Q(S_{t+1}, A_{t+1})$$

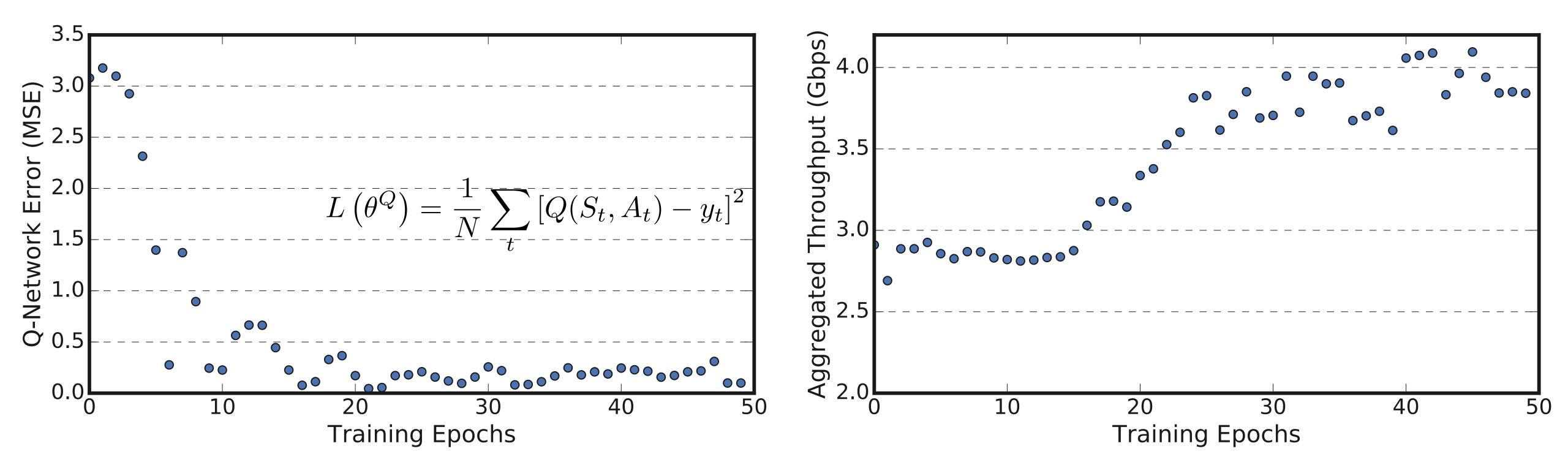
$$L\left(\theta^{Q}\right) = \frac{1}{N} \sum_{t} \left[Q(S_{t}, A_{t}) - y_{t}\right]^{2} \qquad \nabla_{\theta^{\mu}} J \approx \frac{1}{N} \sum_{t} \nabla_{A_{t}} Q\left(S_{t}, A_{t}\right) \nabla_{\theta^{\mu}} \mu\left(S_{t}\right)^{*}$$

★ D. Silver et al. Deterministic Policy Gradient Algorithms. ICML'14





Reinforcement learning model accuracy versus DTN's aggregated throughput (credit) in dedicated environment.

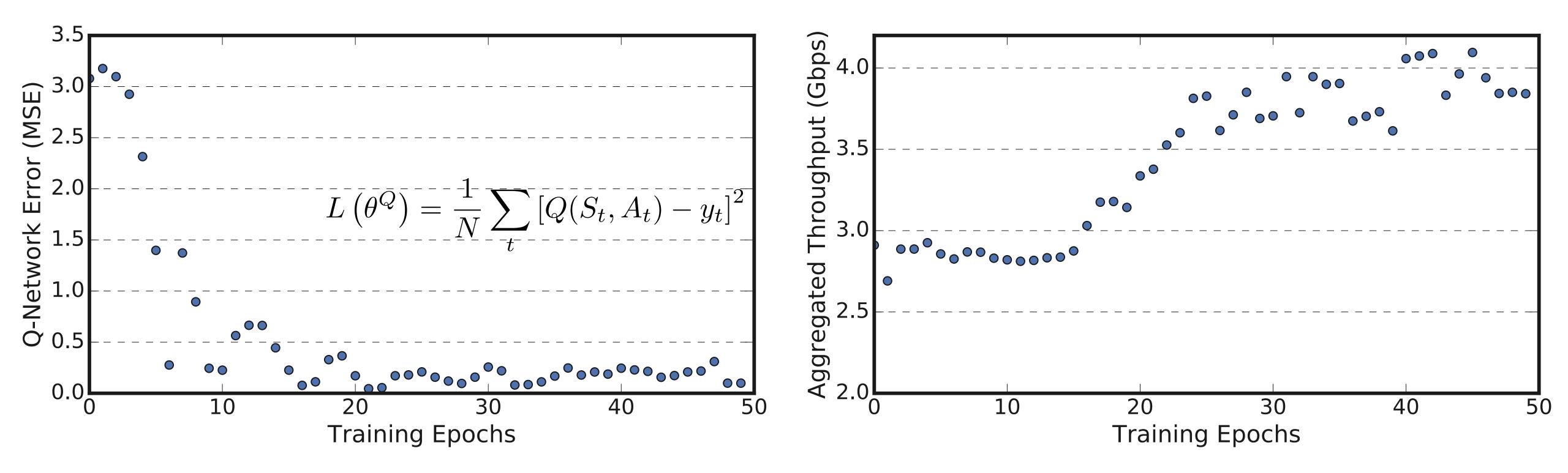


Effectiveness of the knowledge engine (KE) in a dedicated environment. DTN performance increases as the KE's prediction accuracy improves. (64 iterations per epoch)





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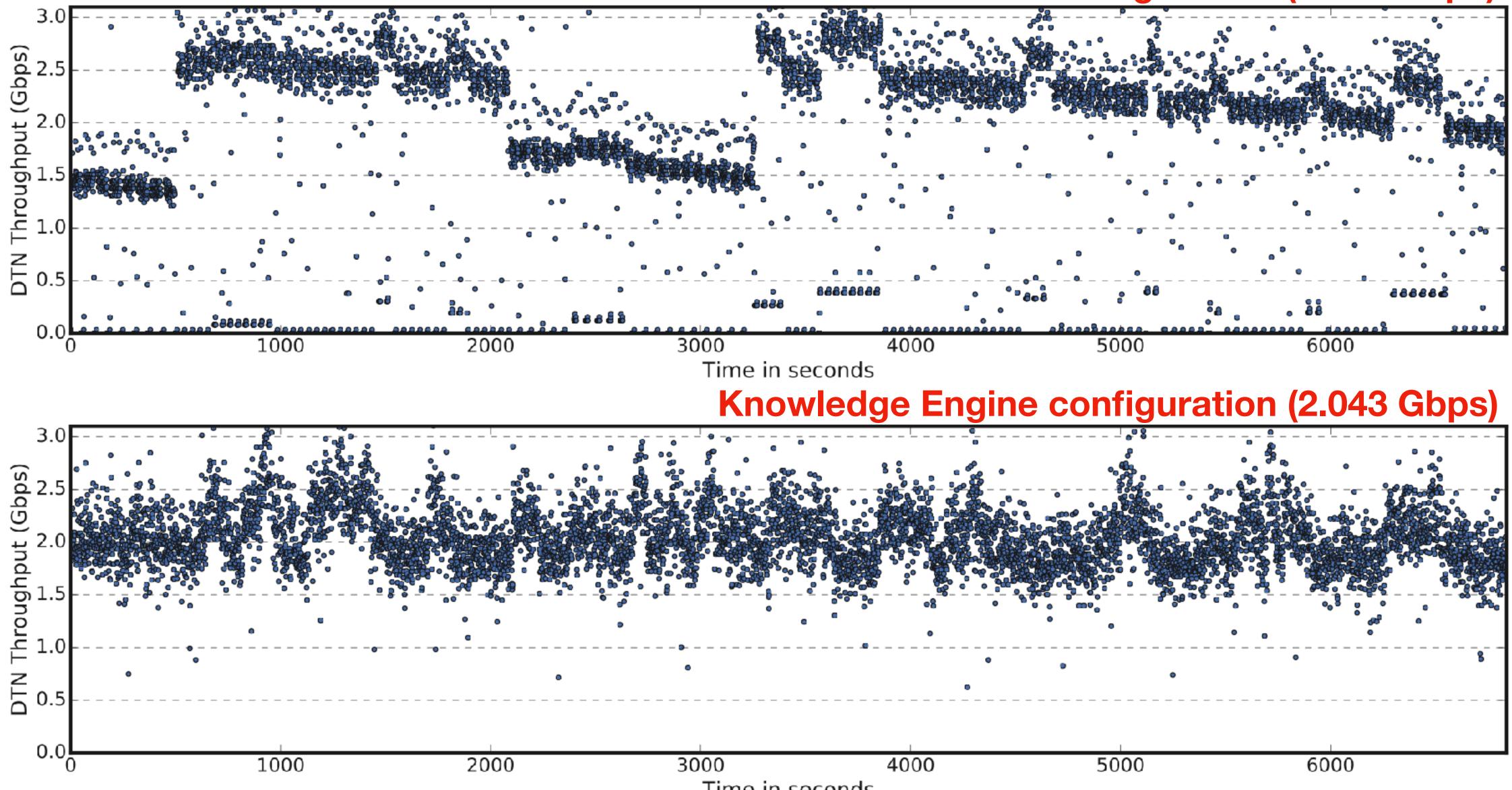
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> It works! The knowledge engine is able to find the optimal operating point and, keep DTN working in the optimal operating region.





Experiment in shared environment (adding artificial, reproducible external load to storage)



Heuristic configuration (2.040 Gbps)

Time in seconds

Overhead issue

GridFTP does not support dynamic concurrency and parallelism.

• We have to restart GridFTP to apply the new parameters.

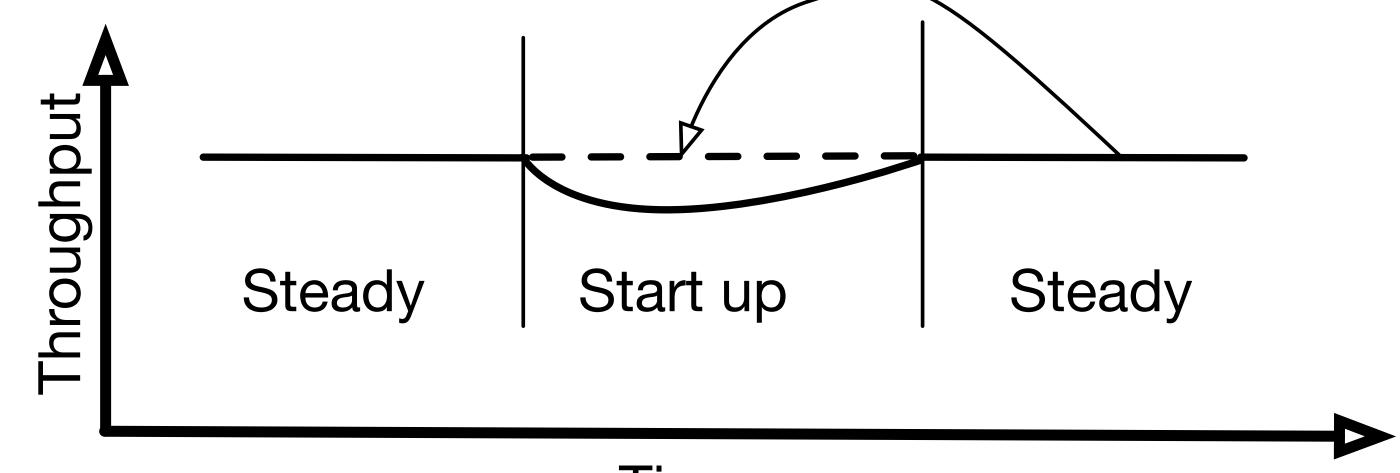
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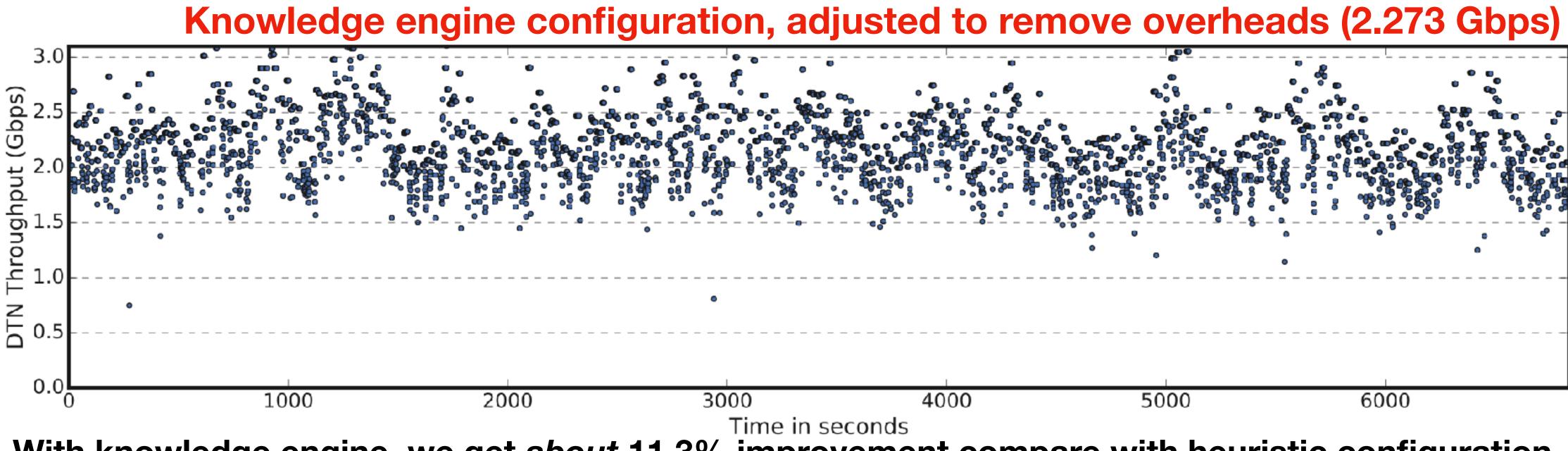
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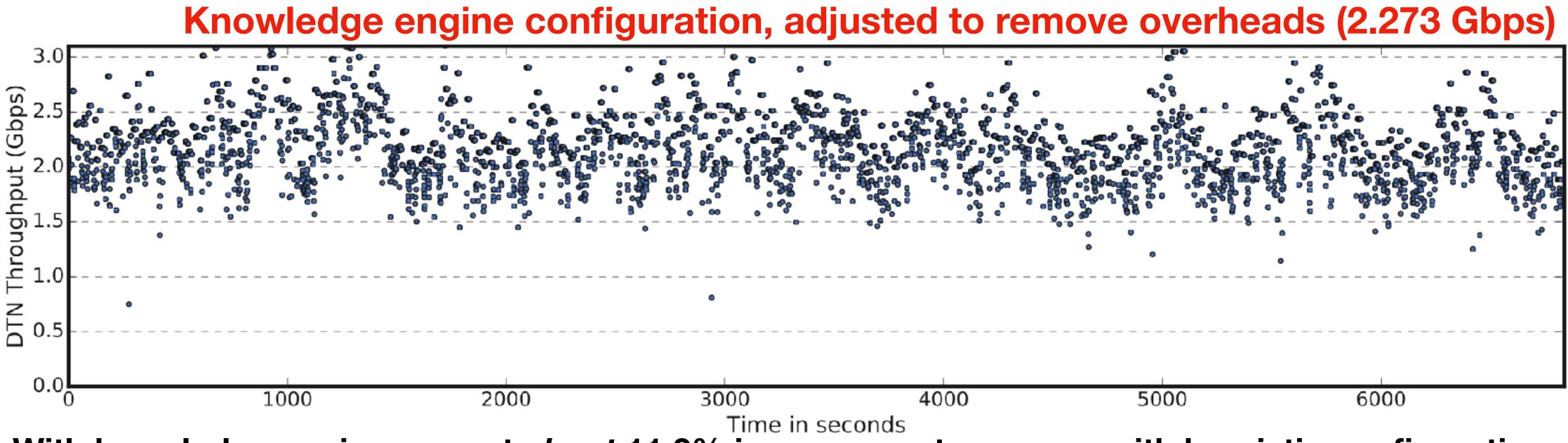
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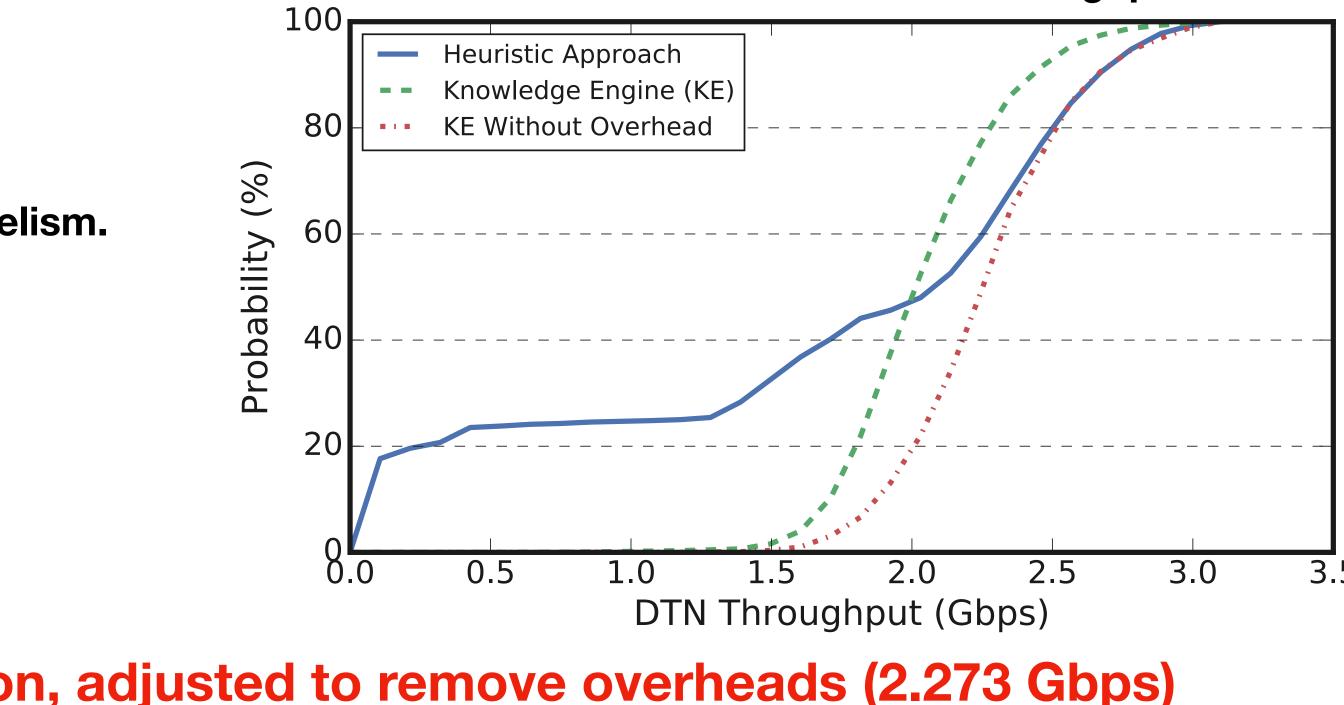
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Conclusion

The knowledge engine that powers the conventional data transfer node with smartness are:

Fully unsupervised, does not need labeled historical data;
 Changes parameters automatically according the state of environment;
 Training is online, self-optimization;
 Suitable for any deployment without specialist;



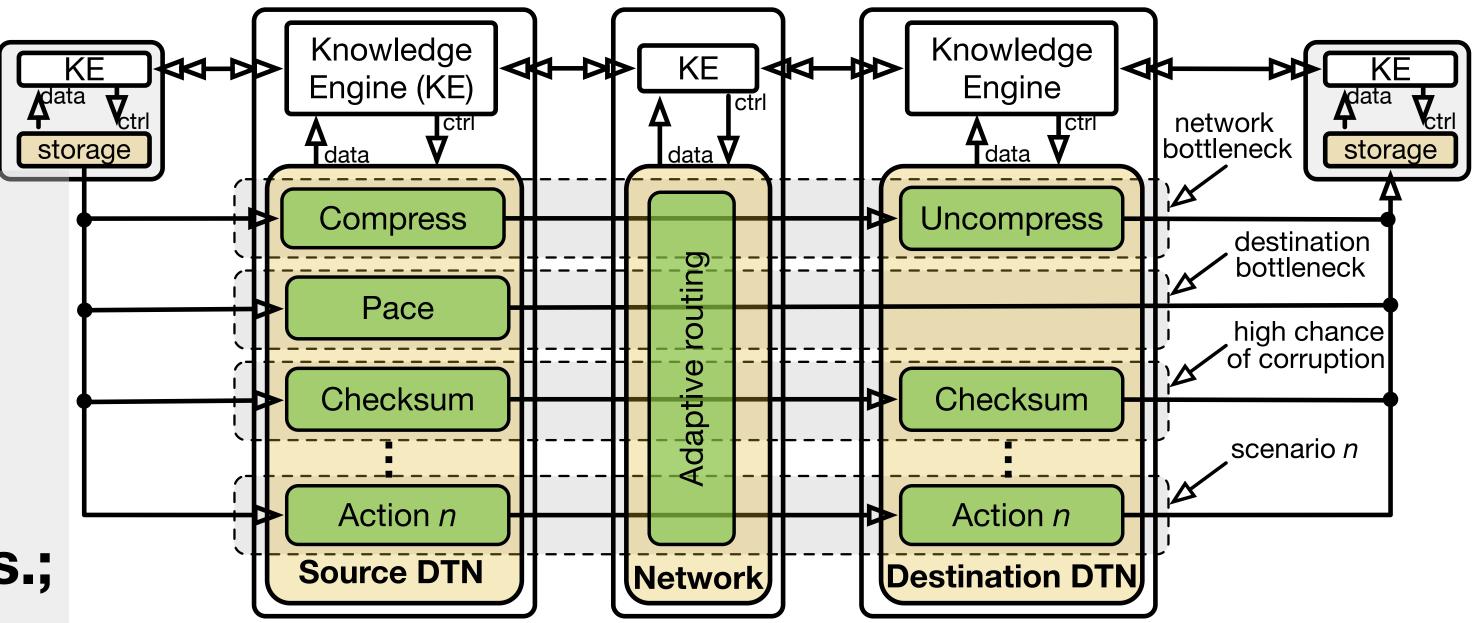
MTuning more parameters;

Mathematical Environment.

Market Service Embed in distributed workflow;

Smart autonomous science ecosys.;

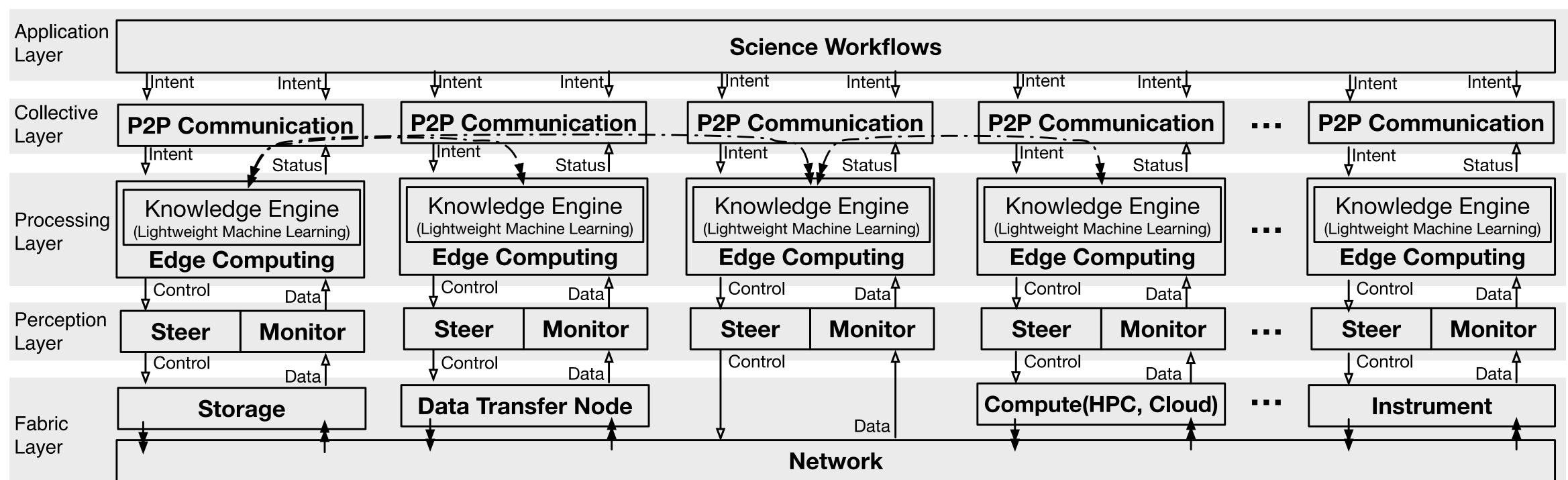
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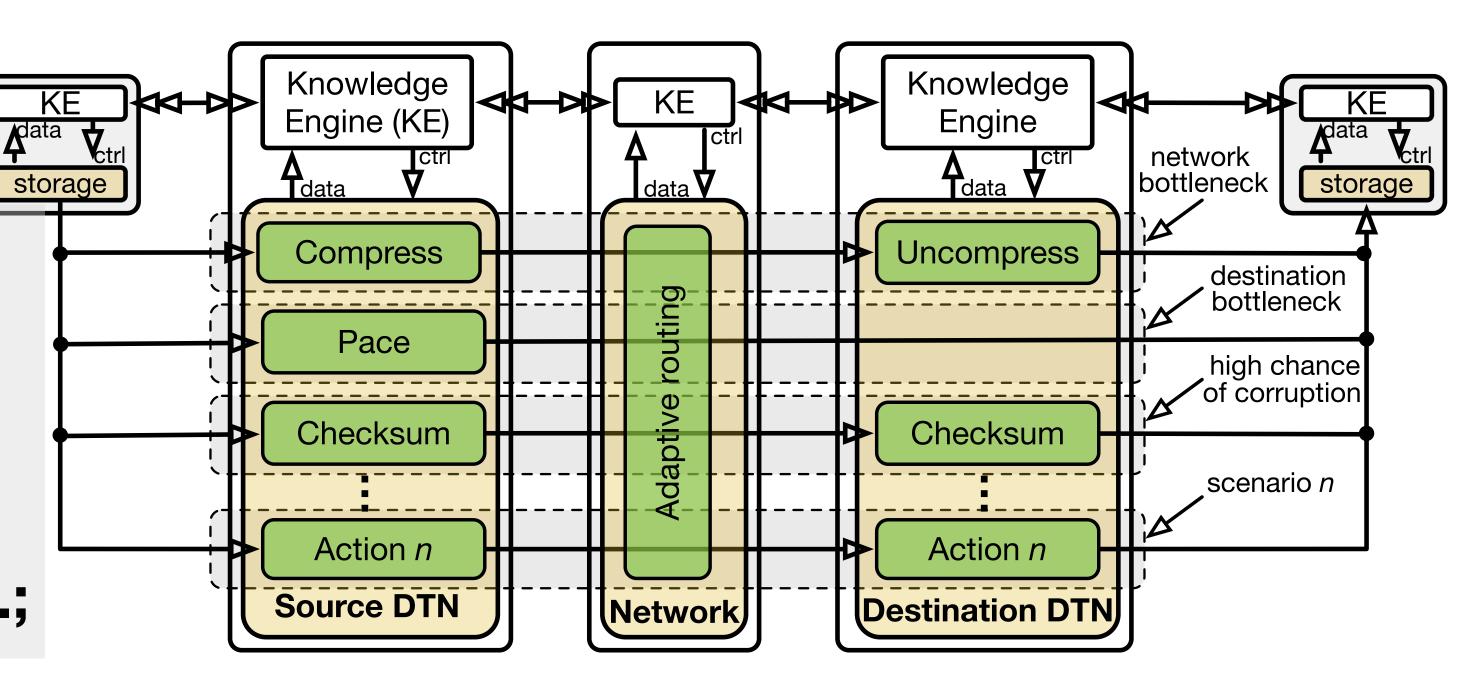


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Thank you for your attention!



We also want to THANK:

- Carlson;



>U.S. Department of Energy, Office of Science, ASCR, and the program manager *Richard*

 \Rightarrow The Joint Laboratory for System Evaluation (*JLSE*) at Argonne National Laboratory and the *Chameleon* project <<u>www.chameleoncloud.org</u>> for providing resources for testbed.



